



---

# How to find gravitational-wave signals buried in the detector noise?

---

Dr Ian Harry



---

# What am I going to talk about?

---

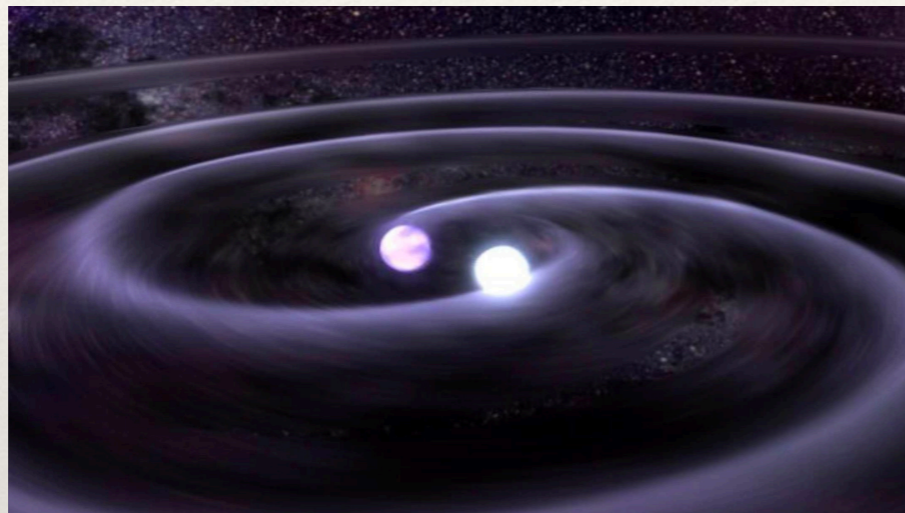
- ❖ How do we find gravitational-wave signals buried in detector noise?

# Four classes of search targets

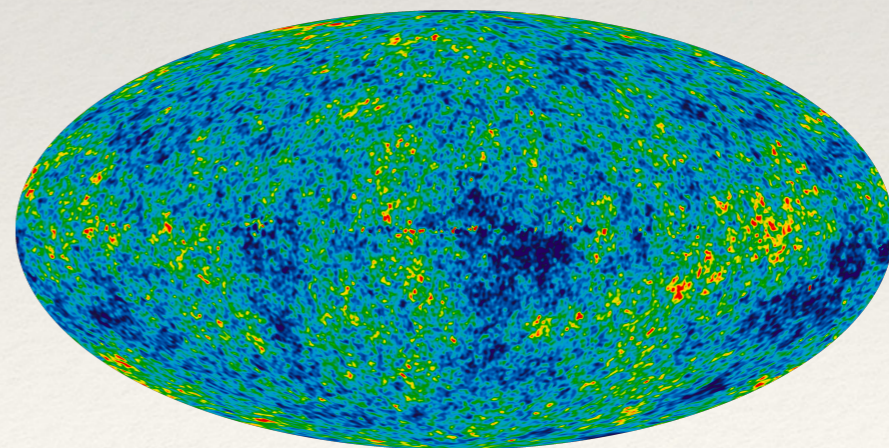
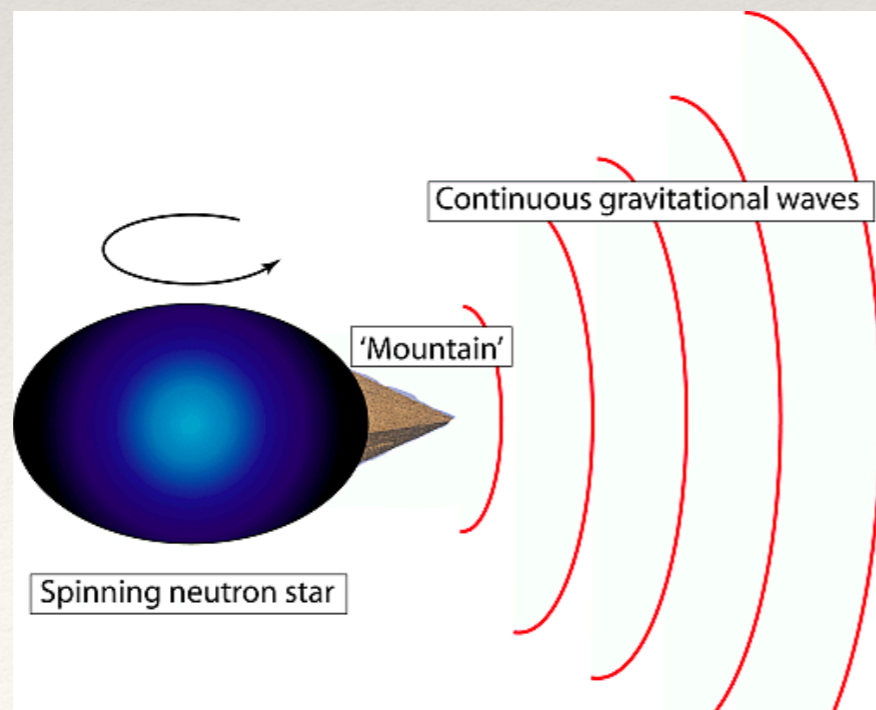
Well modelled sources

Unmodelled sources

Short duration



Long duration

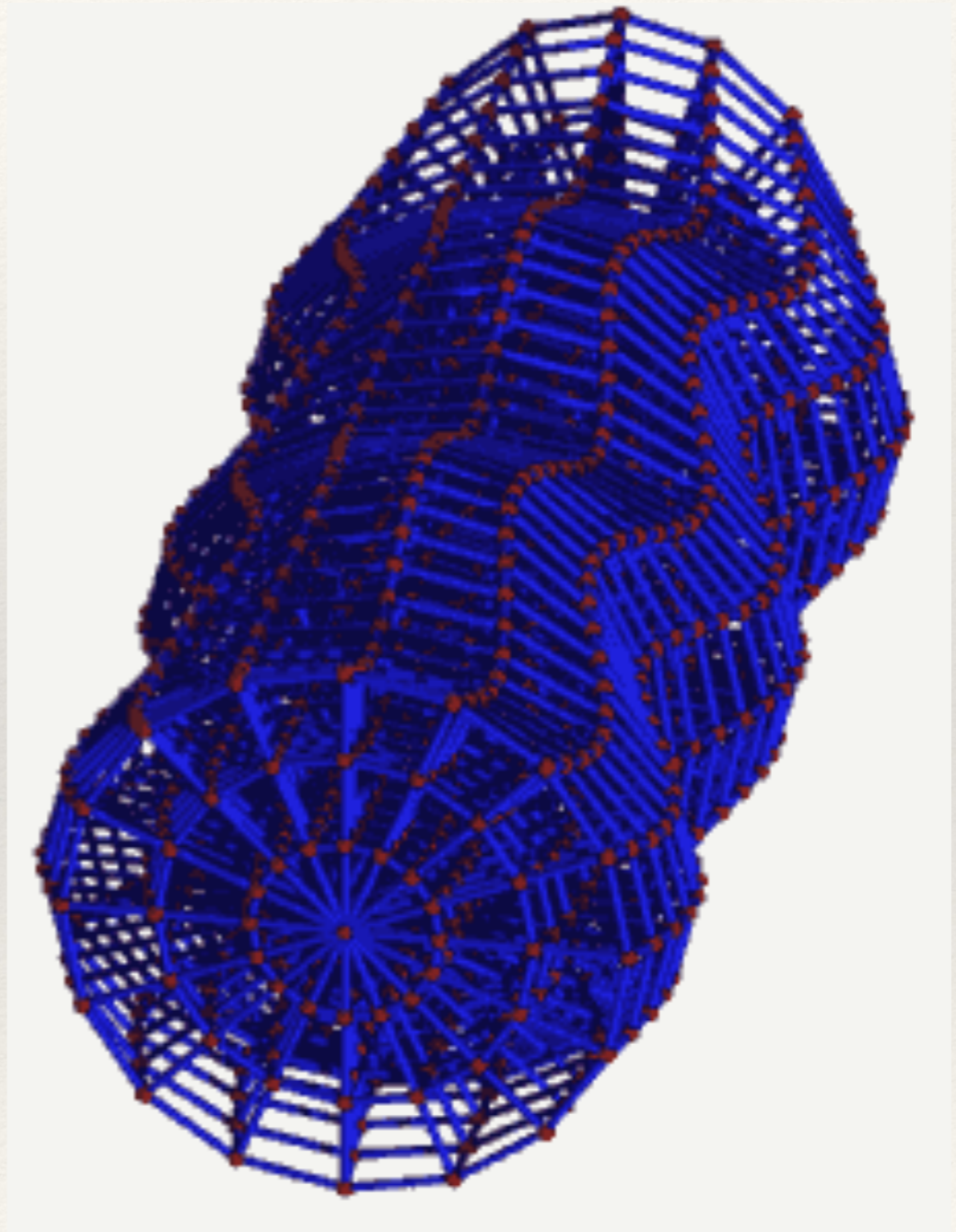


---

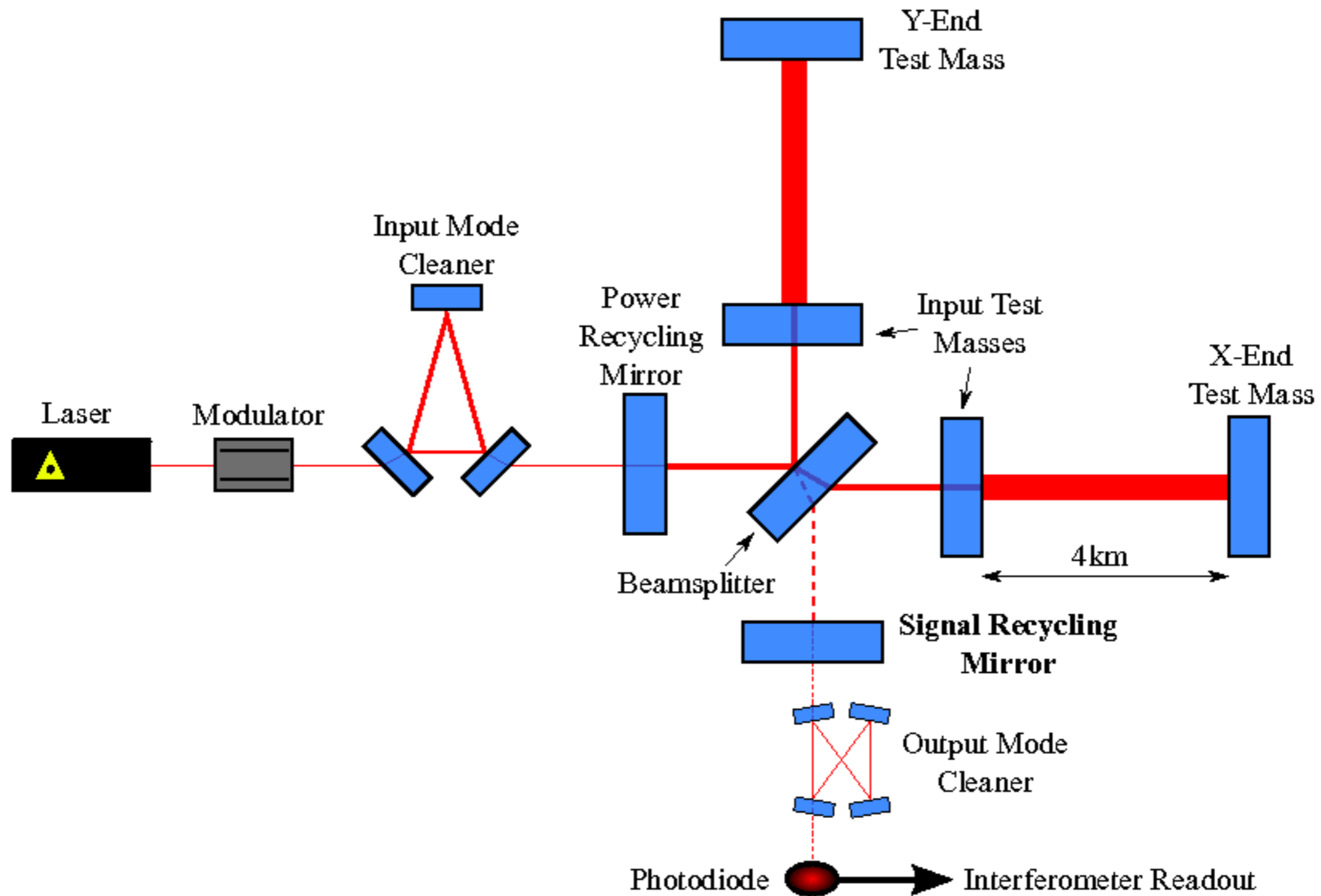
# What I will assume you know

---

- ❖ All particles affected by gravitational-wave passage
- ❖ Passing wave can cause a deformation in a ring of particles
- ❖ However, interaction with matter is *extremely* weak
- ❖ Observed signals have a strain of  $10^{-21}$ .



# What I will assume you know

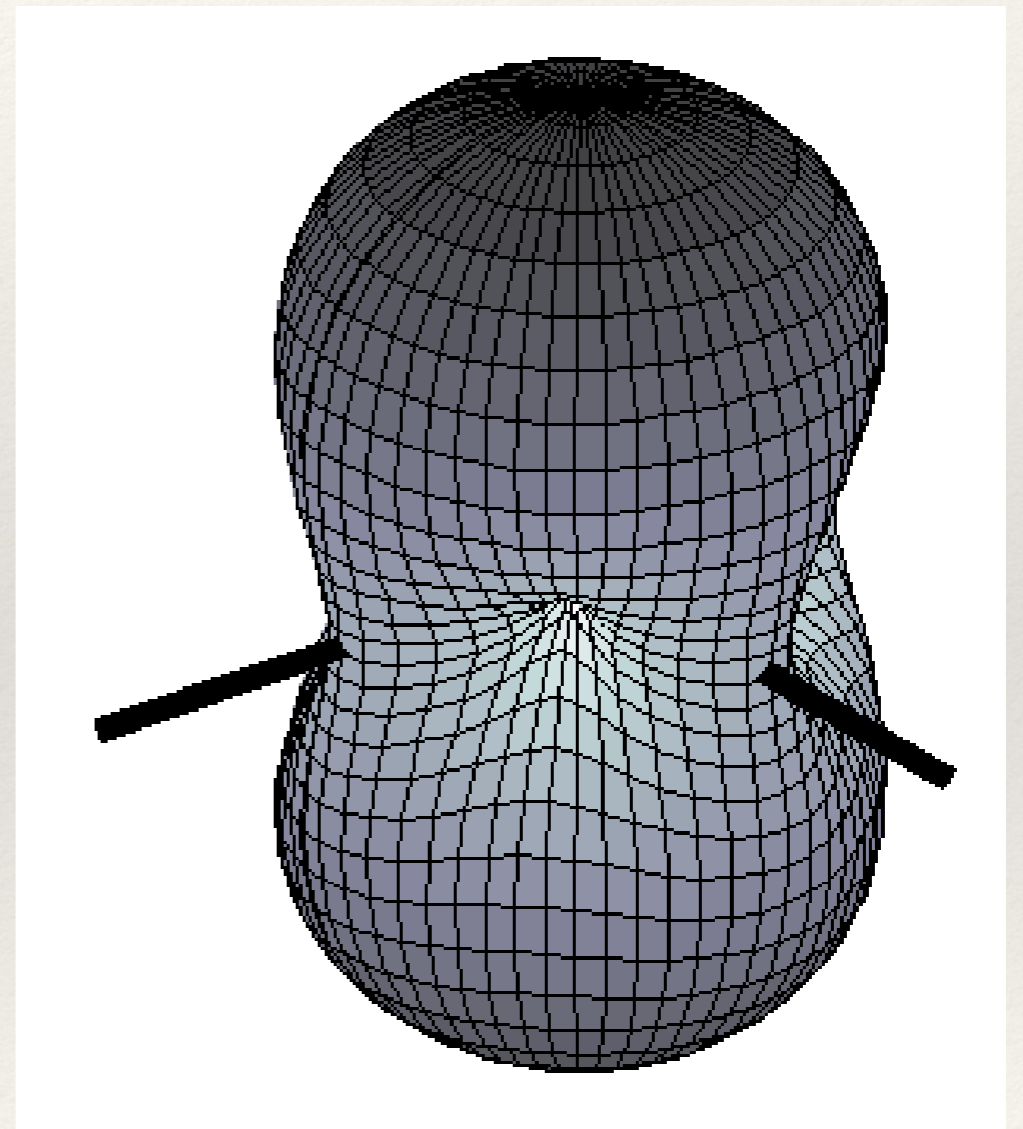


---

# Broad sky sensitivity

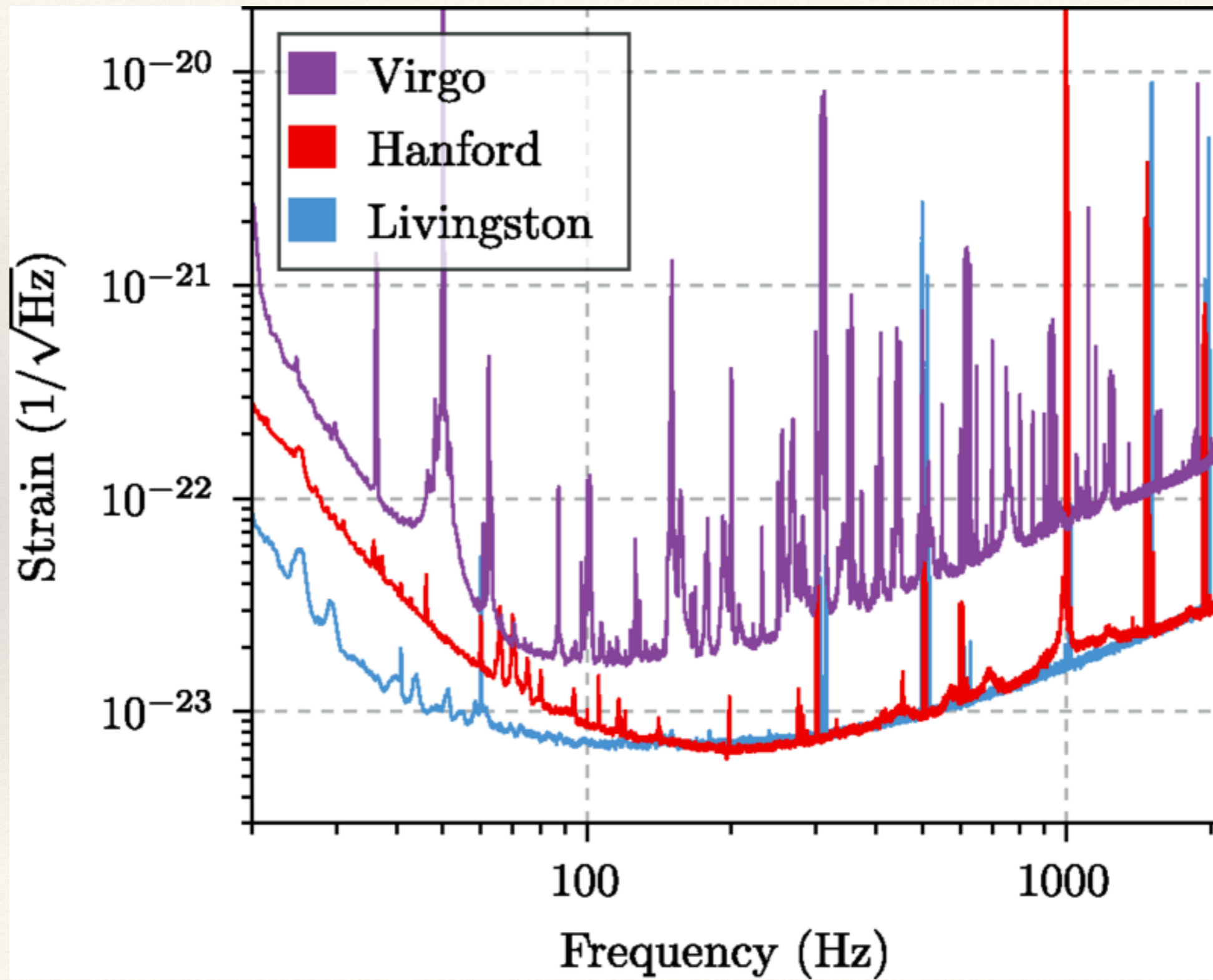
---

- ❖ Sensitivity to most points on the sky
- ❖ Best sensitivity to sources overhead (or underhead)
- ❖ But difficult to know where in the sky a source came from!



Rept.Prog.Phys. 72 (2009) 076901

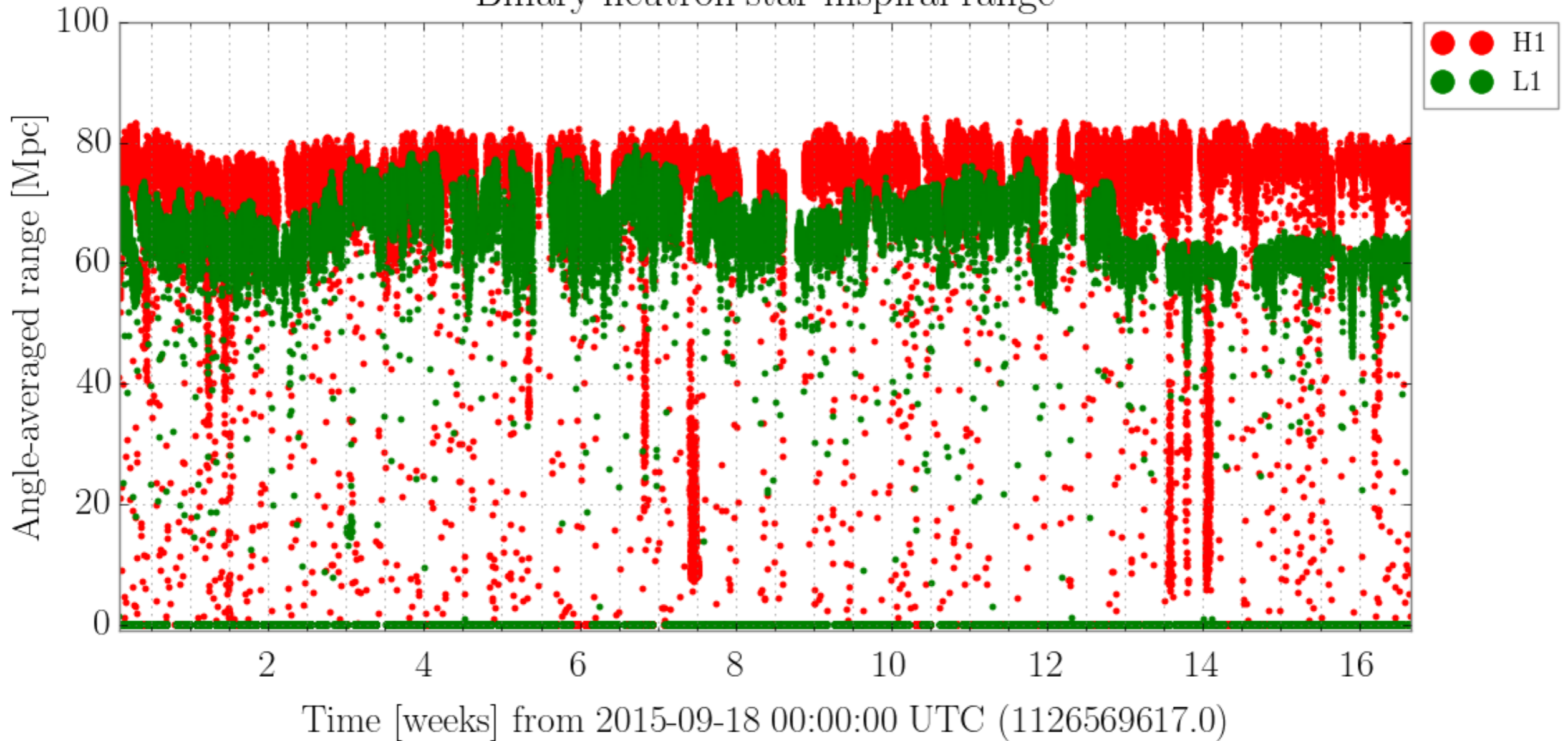
# What I will assume you know



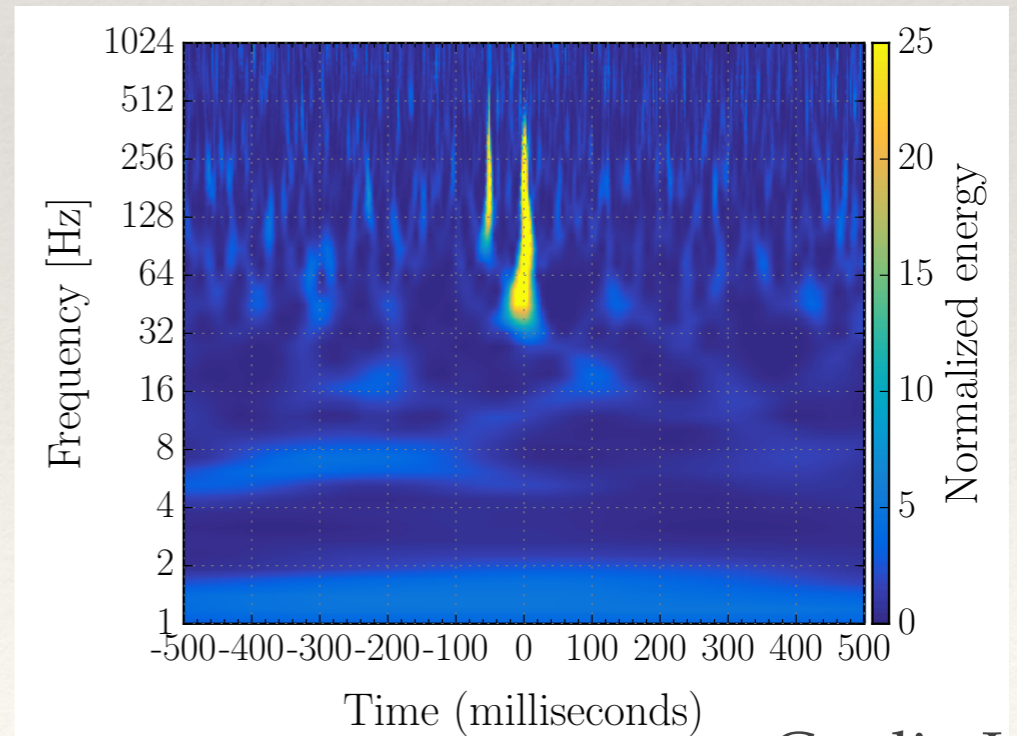
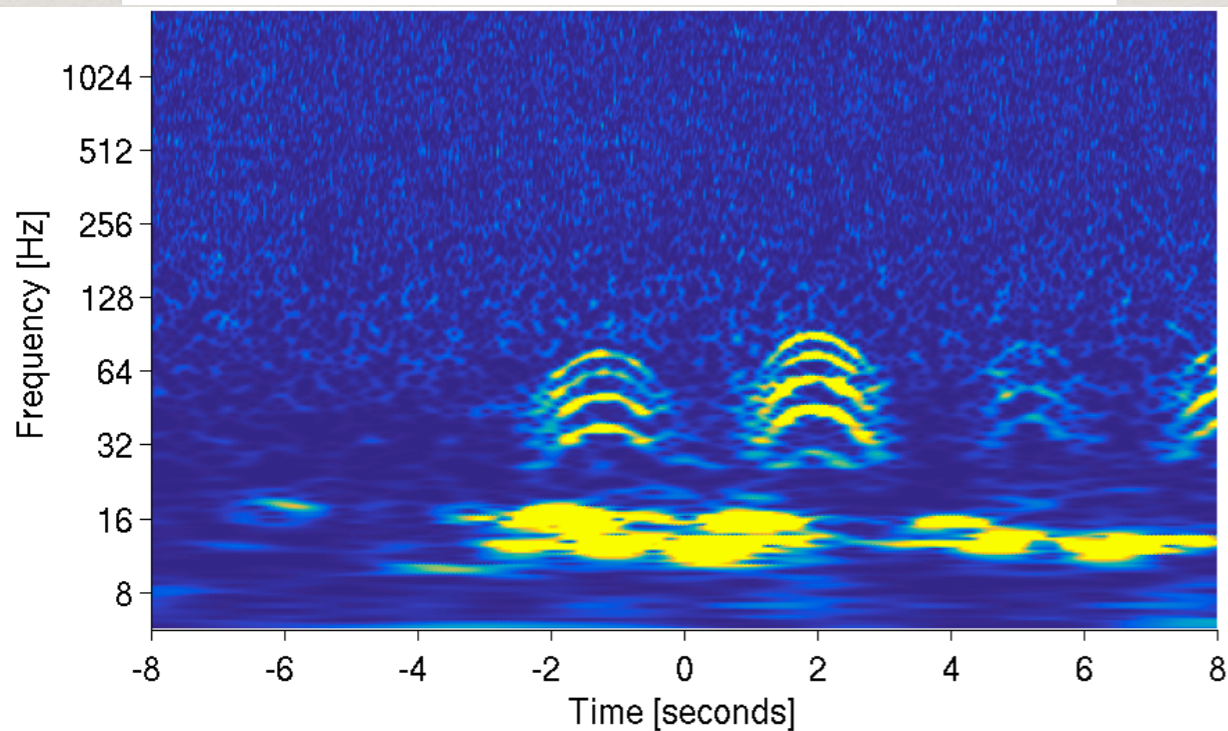
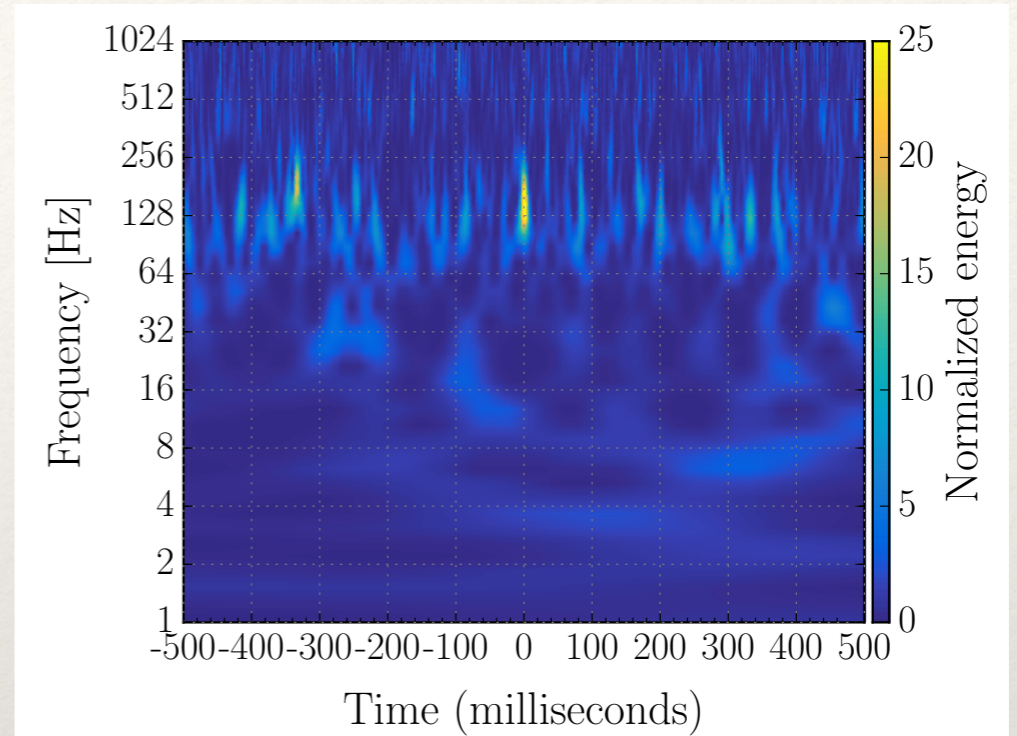
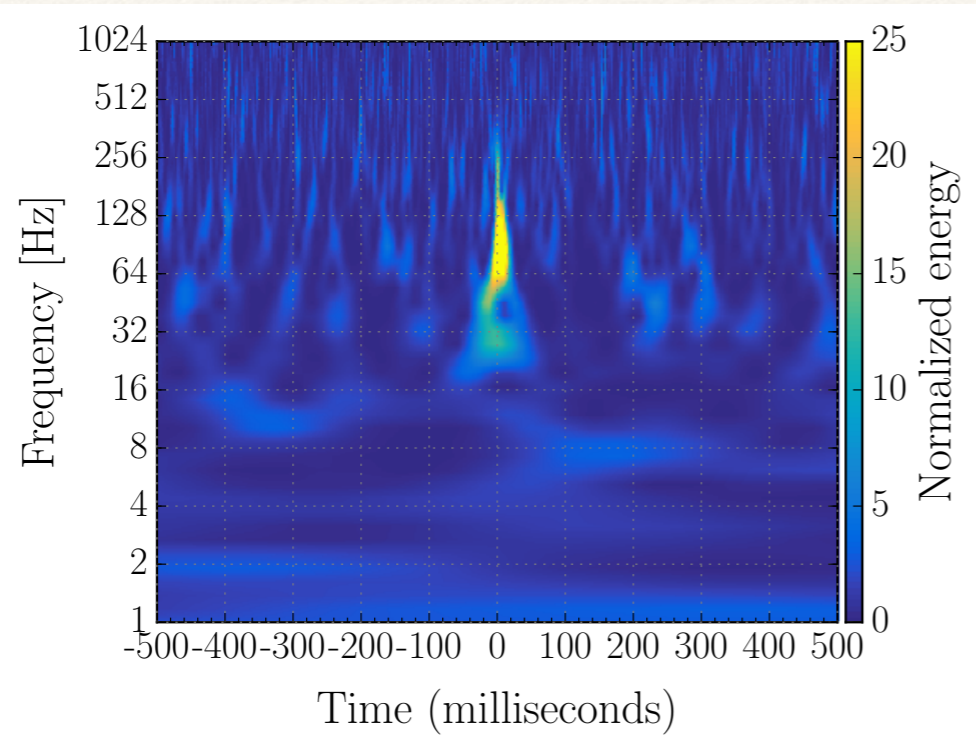


# LIGO noise: Non-stationary

Binary neutron star inspiral range



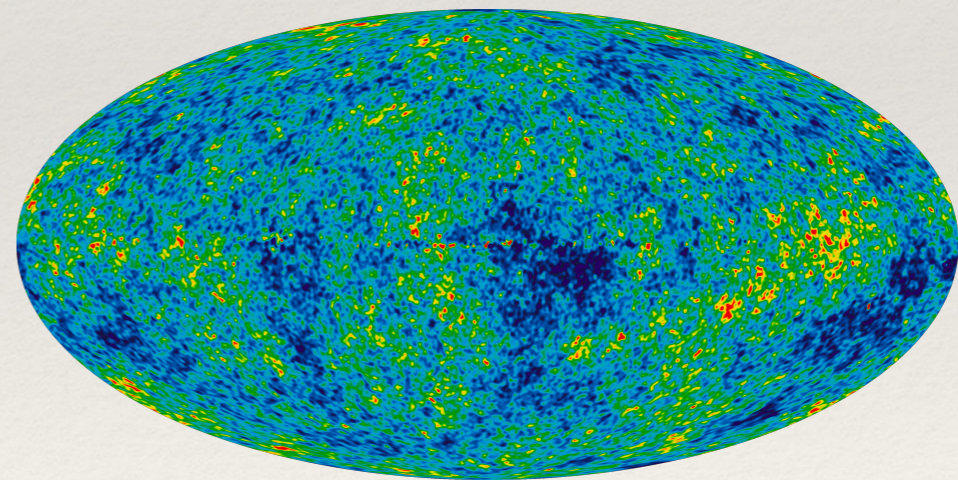
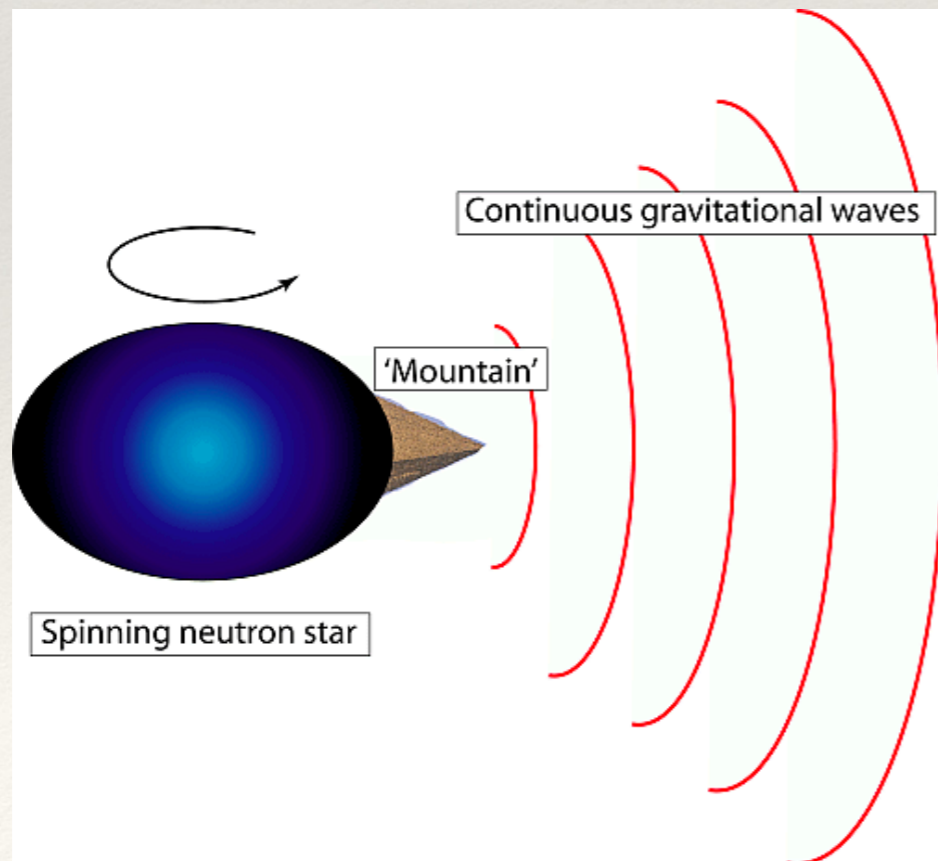
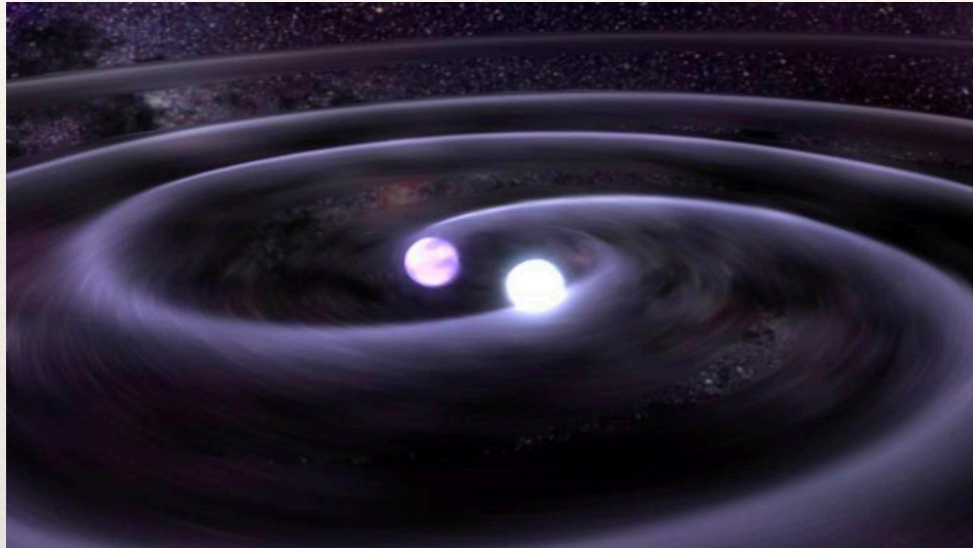
# LIGO noise: Non-Gaussian



---

# What I will assume you know

---

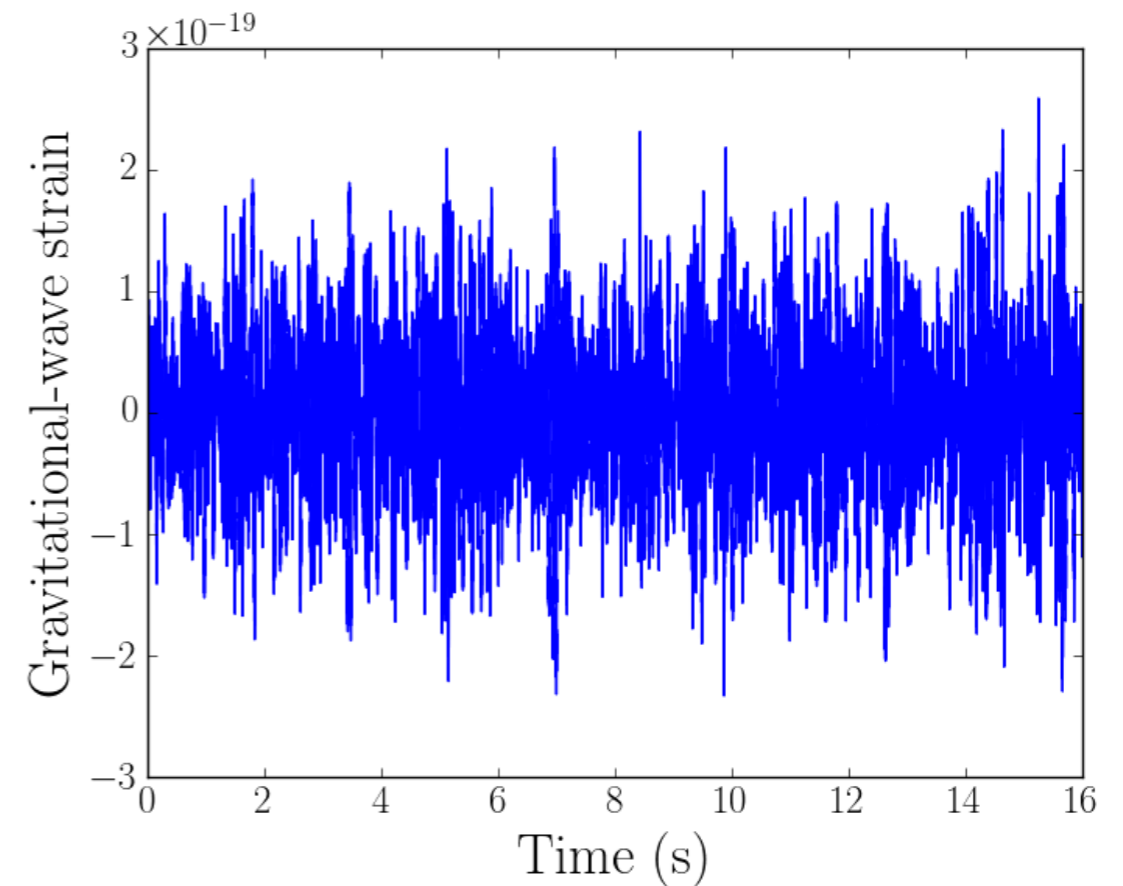
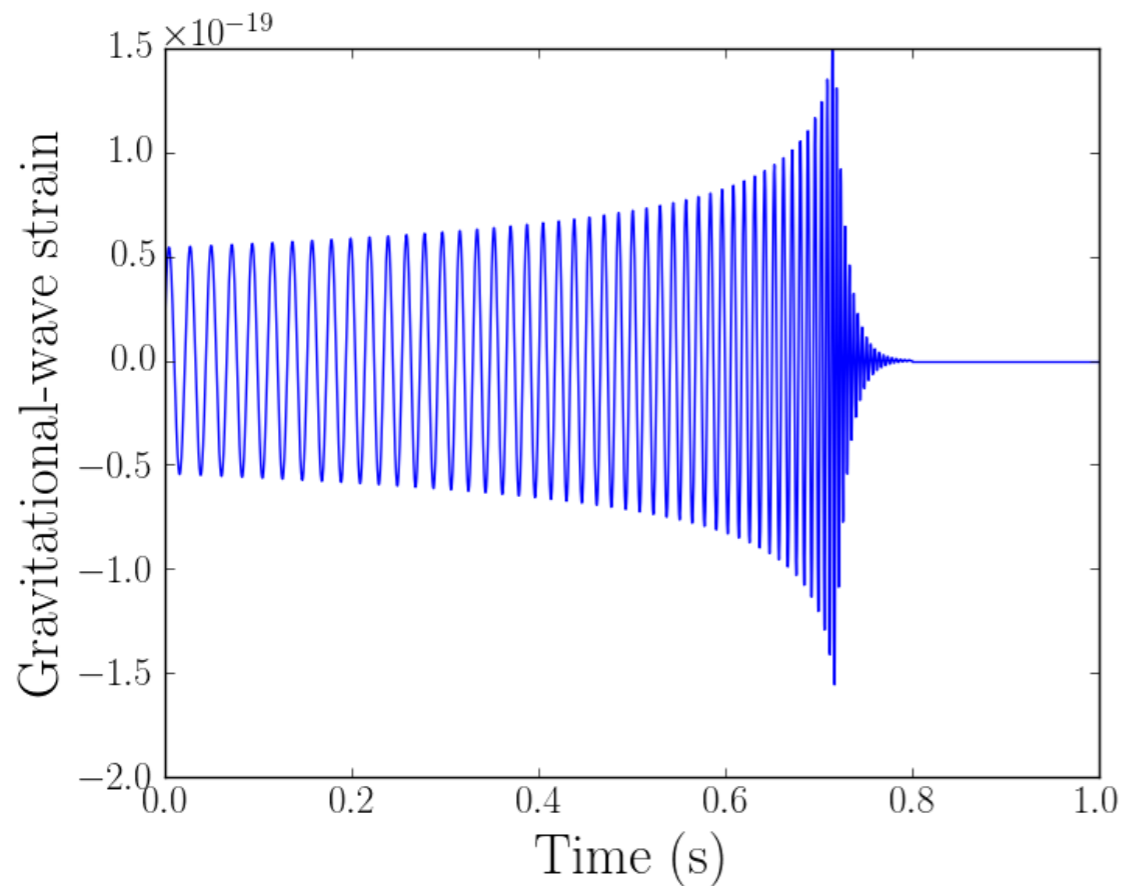


# Short and known: Collisions of Compact Objects

# Detection problem

We know what we're looking for

But signals will be buried  
in the detector noise



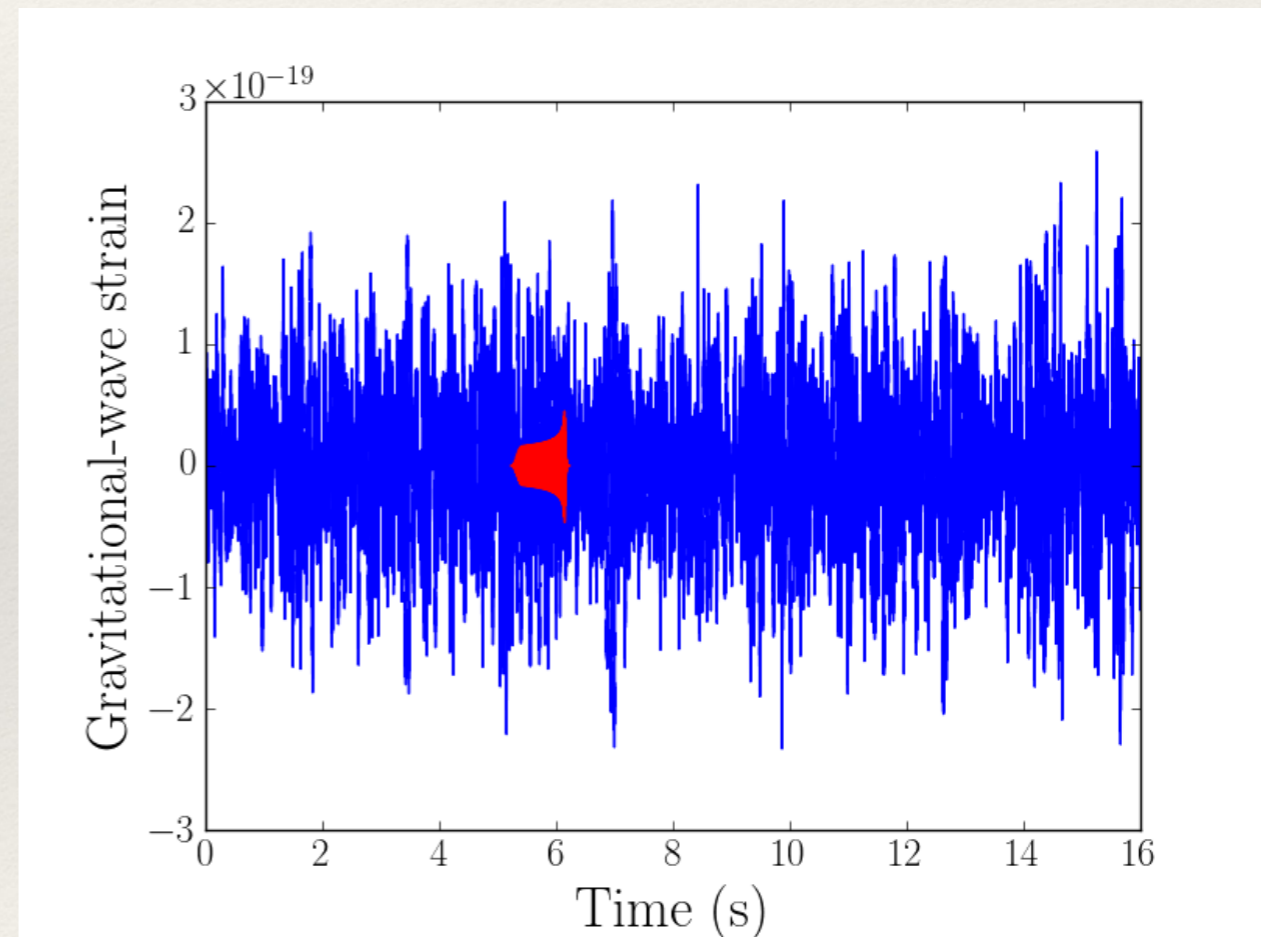
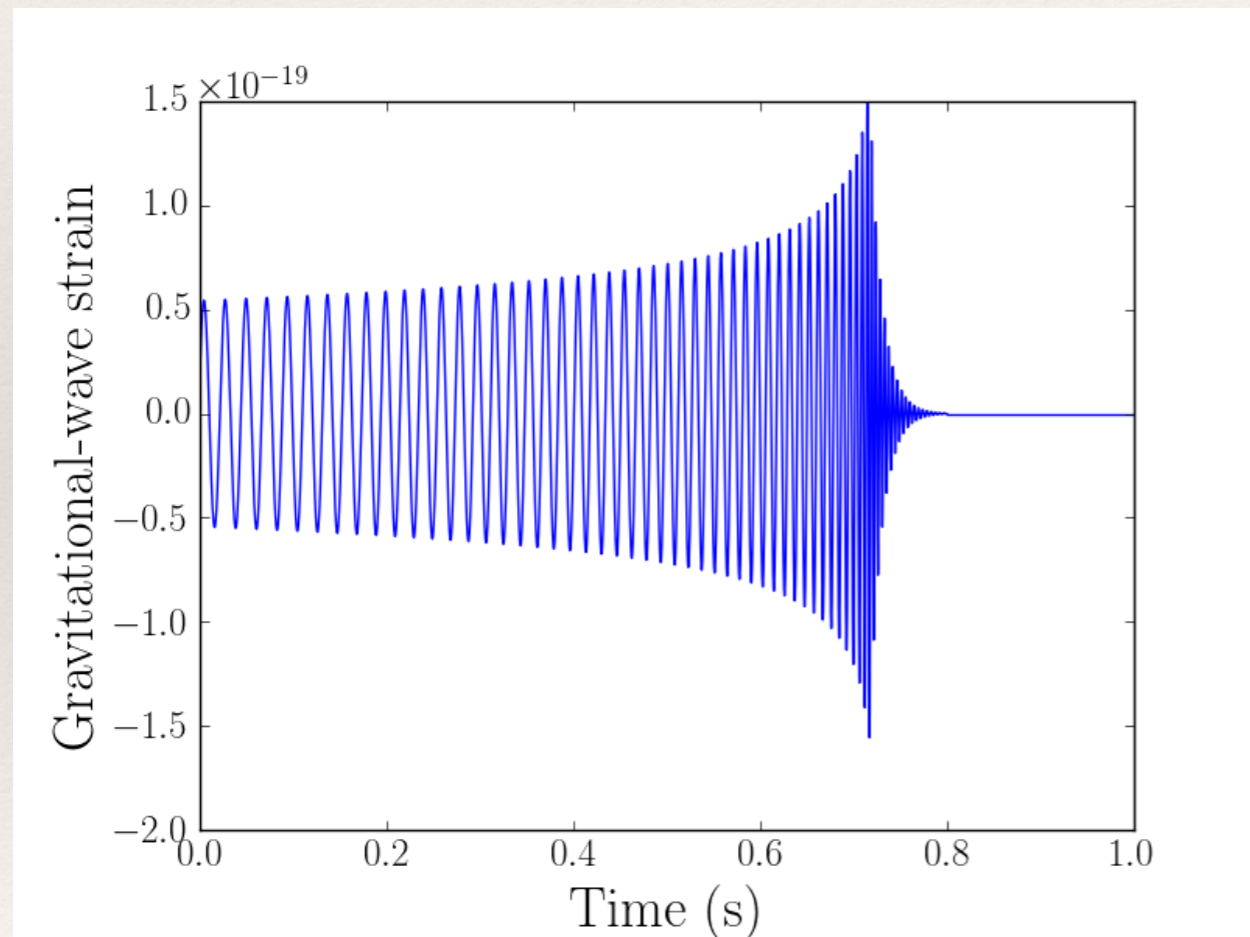
Plots and data courtesy of the GW open-science center:

[www.gw-openscience.org](http://www.gw-openscience.org)

# Detection problem

We know what we're looking for

But signals will be buried  
in the detector noise



Plots and data courtesy of the LIGO open-science center: <http://lsc.ligo.org>

---

# Matched filtering

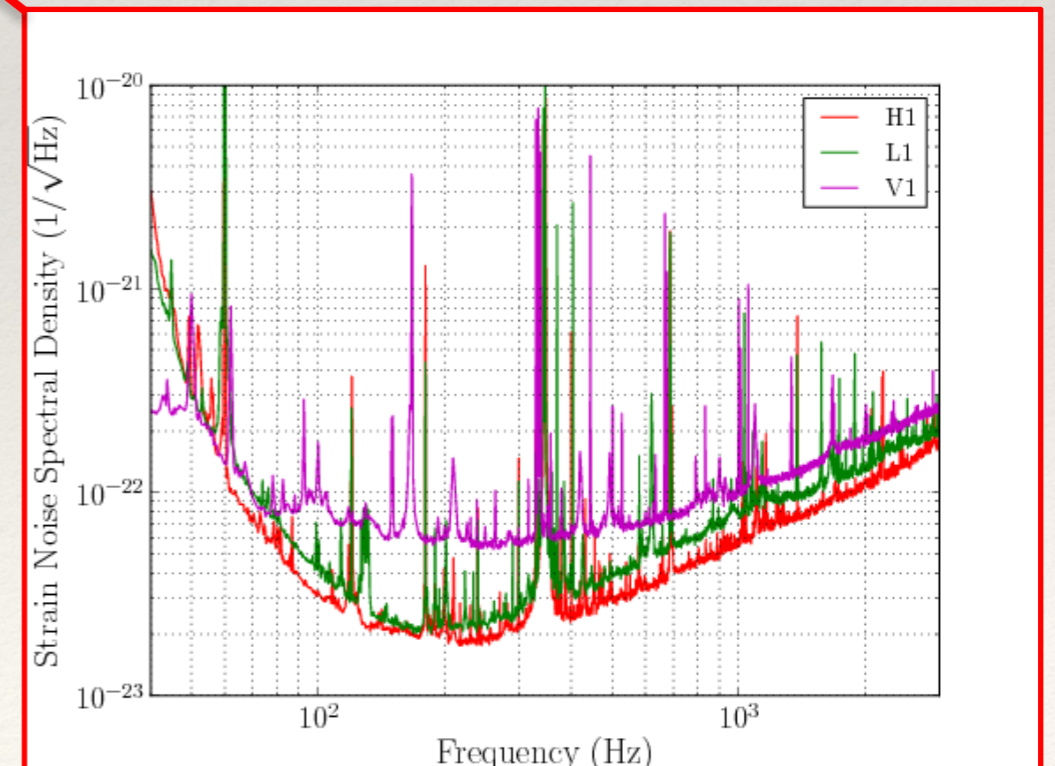
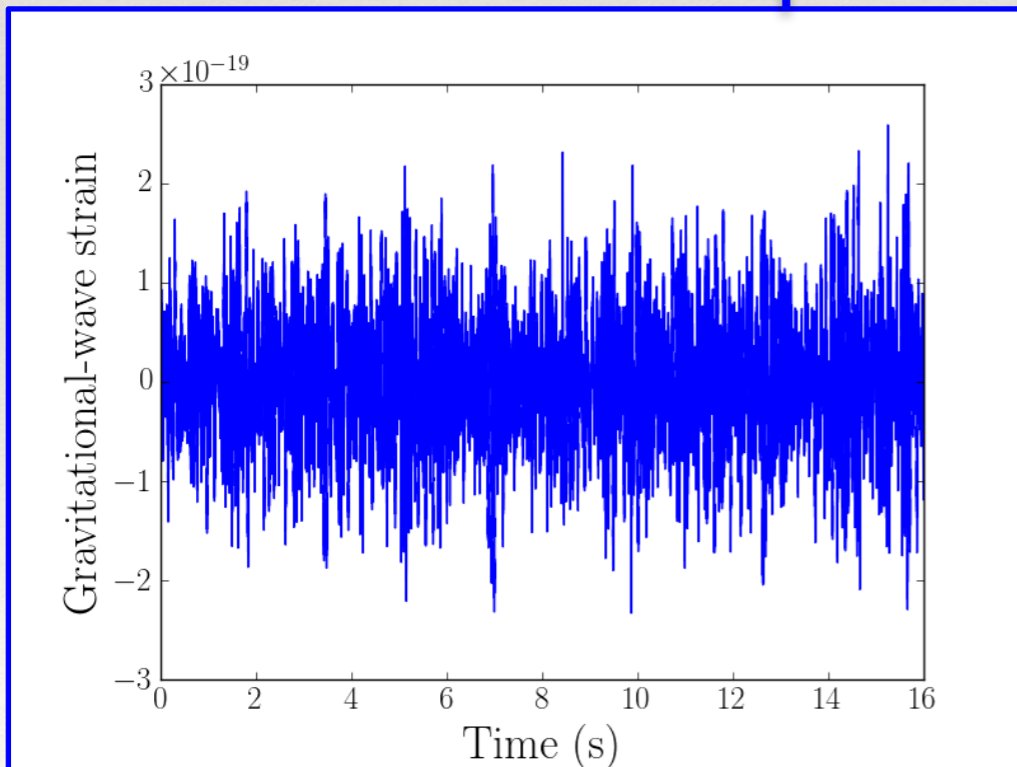
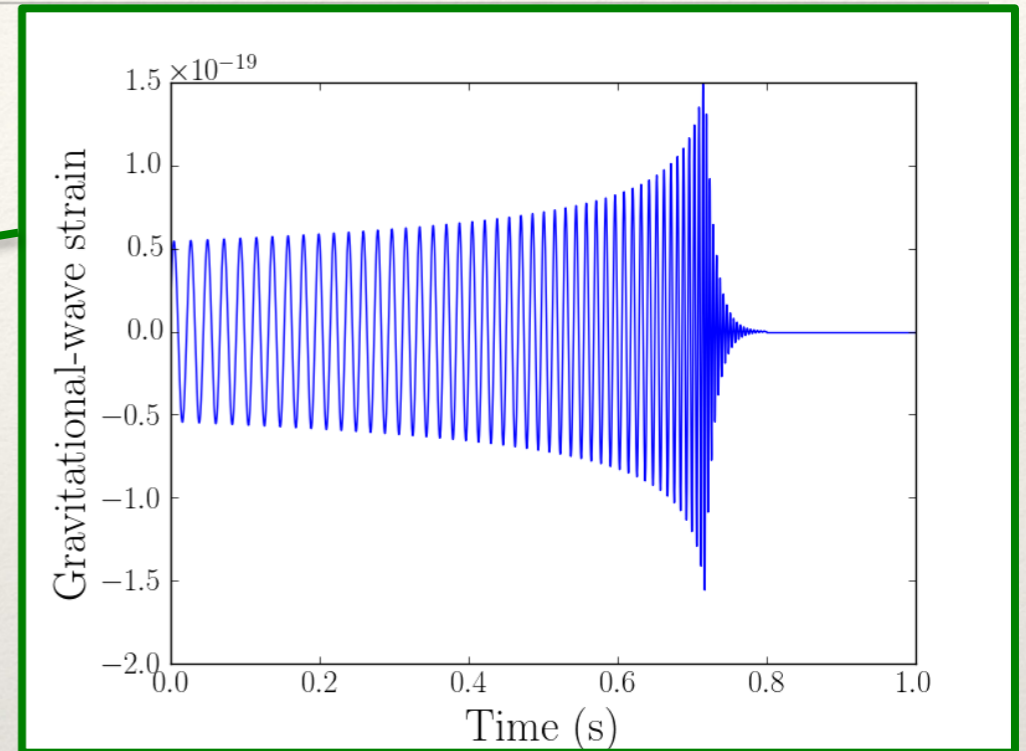
---

- ❖ Optimal if looking for a signal in stationary, Gaussian noise with known PSD

$$(s|h) = 4\Re \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_h(f)} df$$

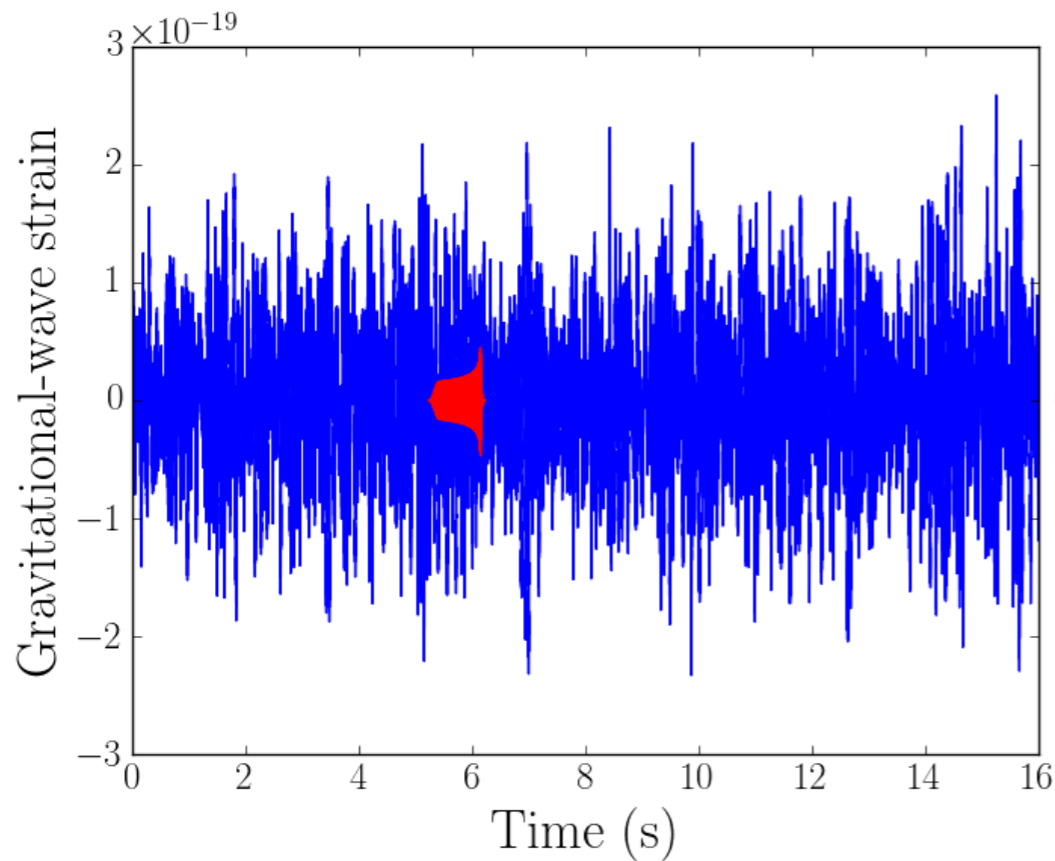
# Matched filtering

$$(s|h) = 4\Re \int_0^\infty \frac{\tilde{s}(f) \tilde{h}^*(f)}{S_h(f)} df$$

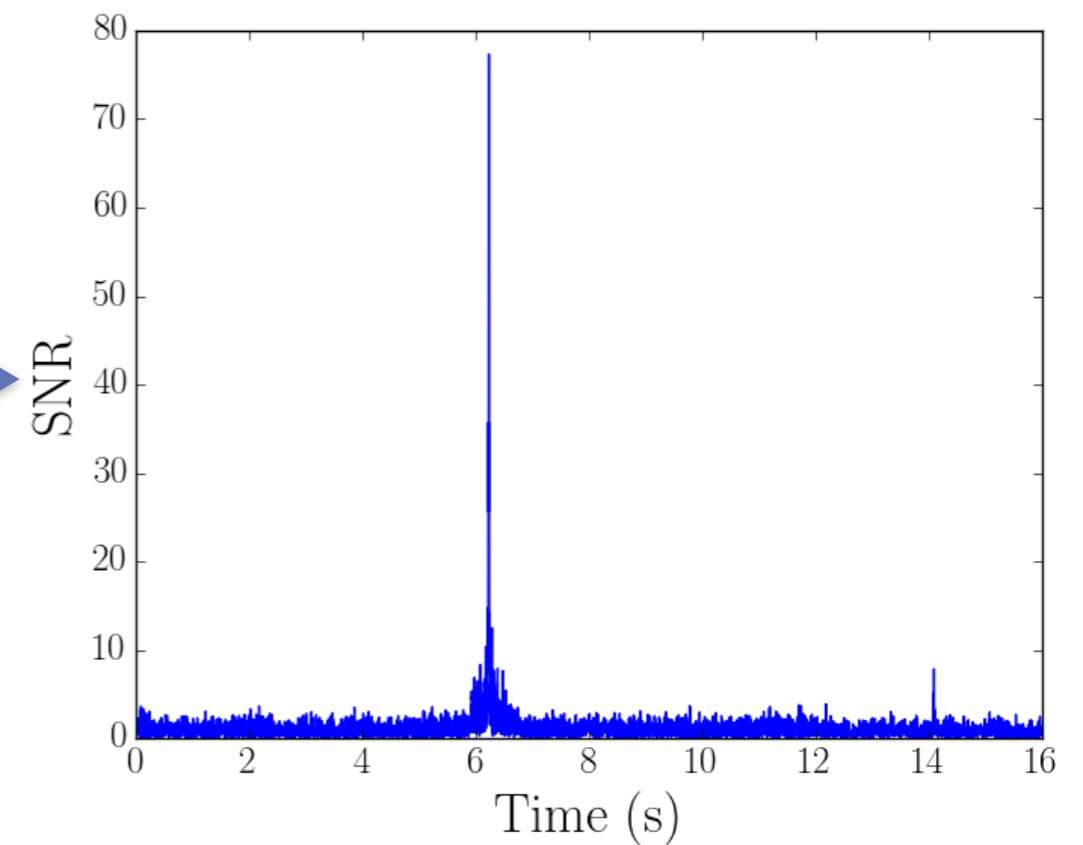




# Matched filtering



$s(t)$



$$(s|h) = 4\Re \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_h(f)} df$$

Plots and data courtesy of the GW open-science center: <http://www.gw-openscience.org>

# Dealing with a large parameter space

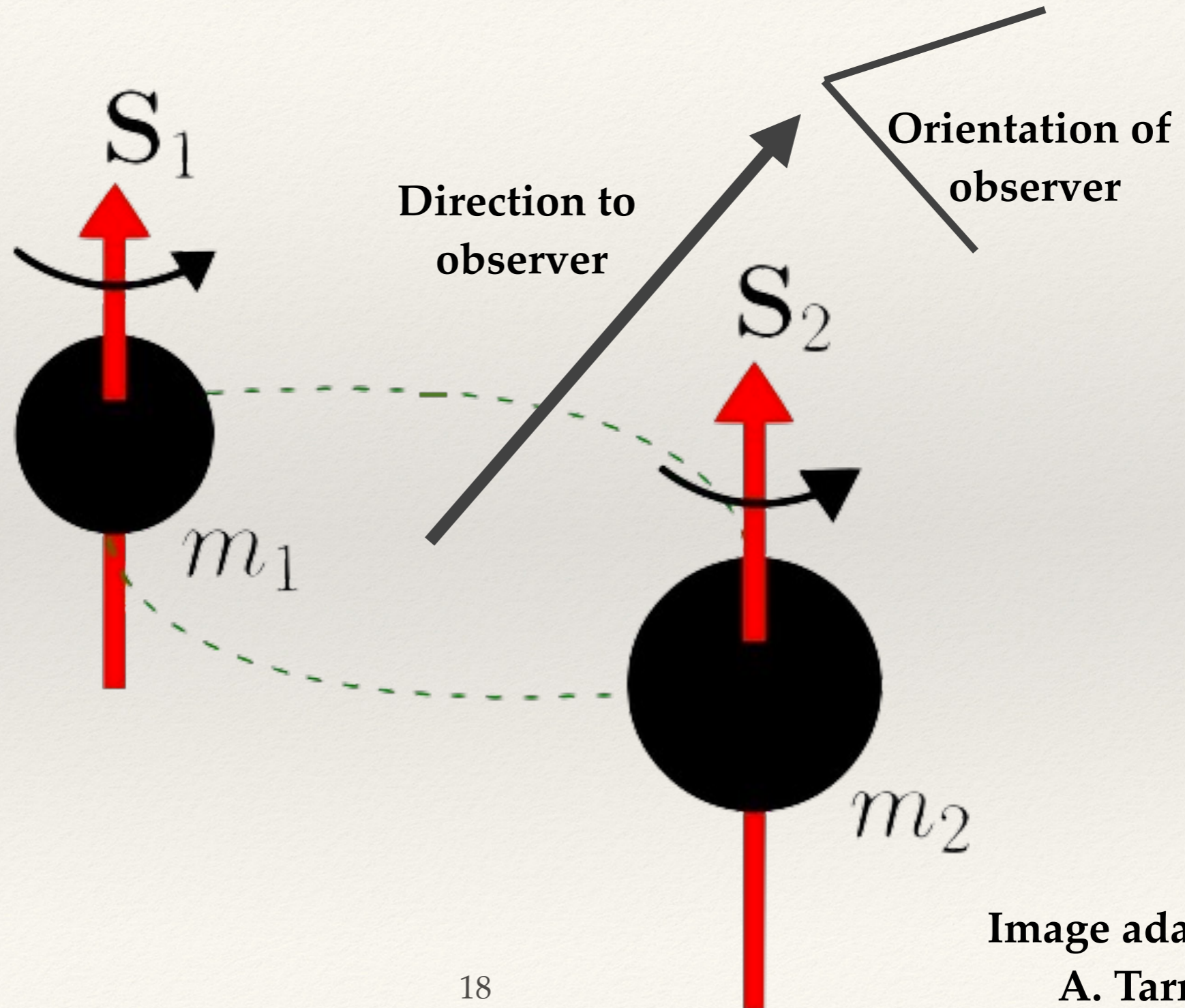


Image adapted from  
A. Tarrachini

---

# Step 1: Make a bunch of assumptions

---

- ❖ Assume that there is no precession of the orbital plane
- ❖ Assume that the orbital is circular (no eccentricity)
- ❖ Assume that any neutron stars are actually black holes
- ❖ Restrict to the dominant mode of the signal
  - ❖ Orientation and location parameters now enter as constant amplitude, time or phase shifts.

# Step 2: Some maximisation

$$(s|h) = 4\Re \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_h(f)} df$$

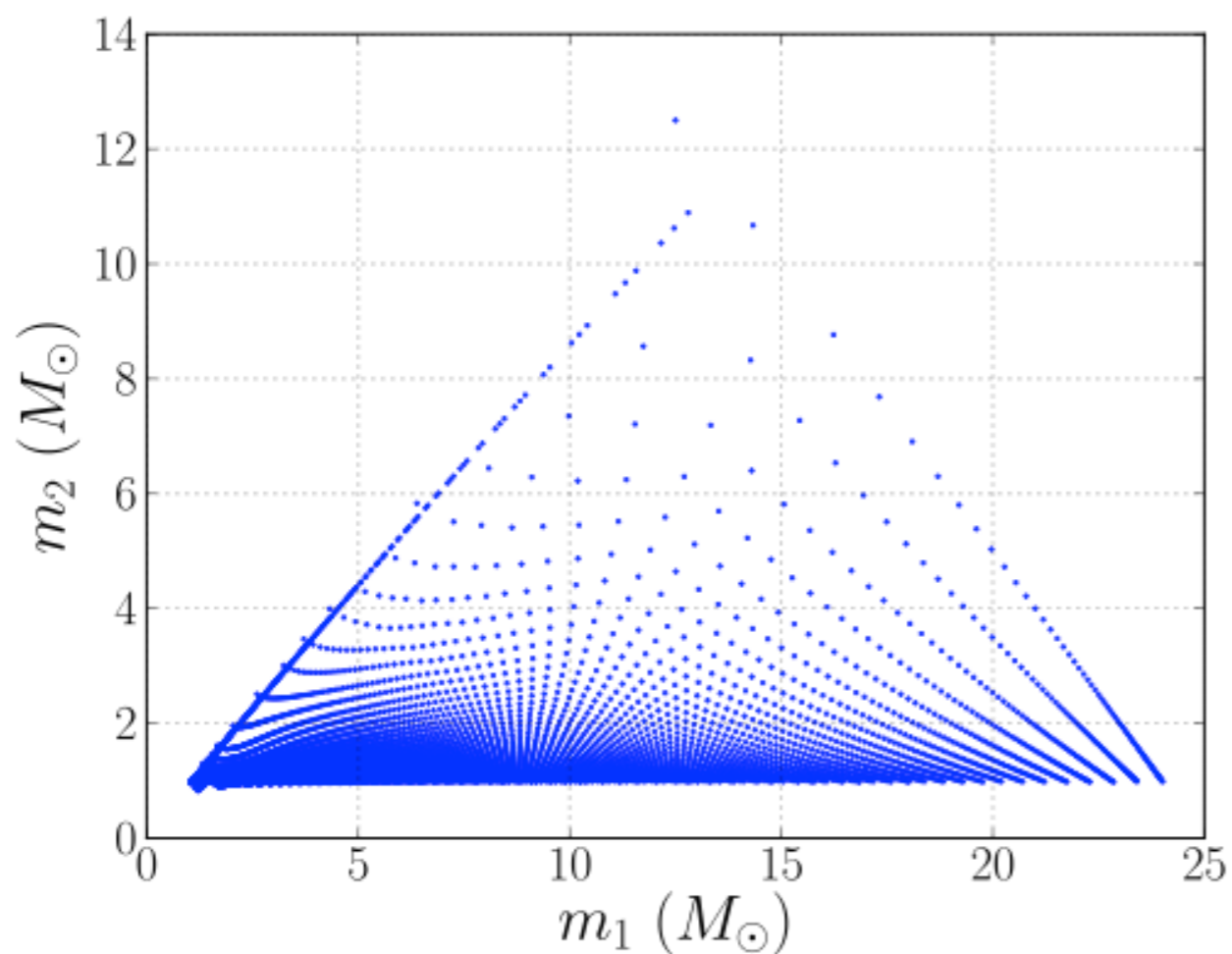
Maximise over orientation  and location parameters

$$(s|h) = 4 \left| \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_h(f)} df \right|$$

As a function of  the coalescence time

$$(s|h)(t_c) = 4 \left| \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_h(f)} e^{-i2\pi f t_c} df \right|$$

# The “template bank”



No trick to deal with the possible values of the masses and angular momenta of the components: A large set of filter waveforms must be used, which we call a template bank.

**Must cover 4 dimensions!**

The template bank is chosen such that even for signals lying between the templates, we lose no more than 3% of the optimal matched-filter SNR.

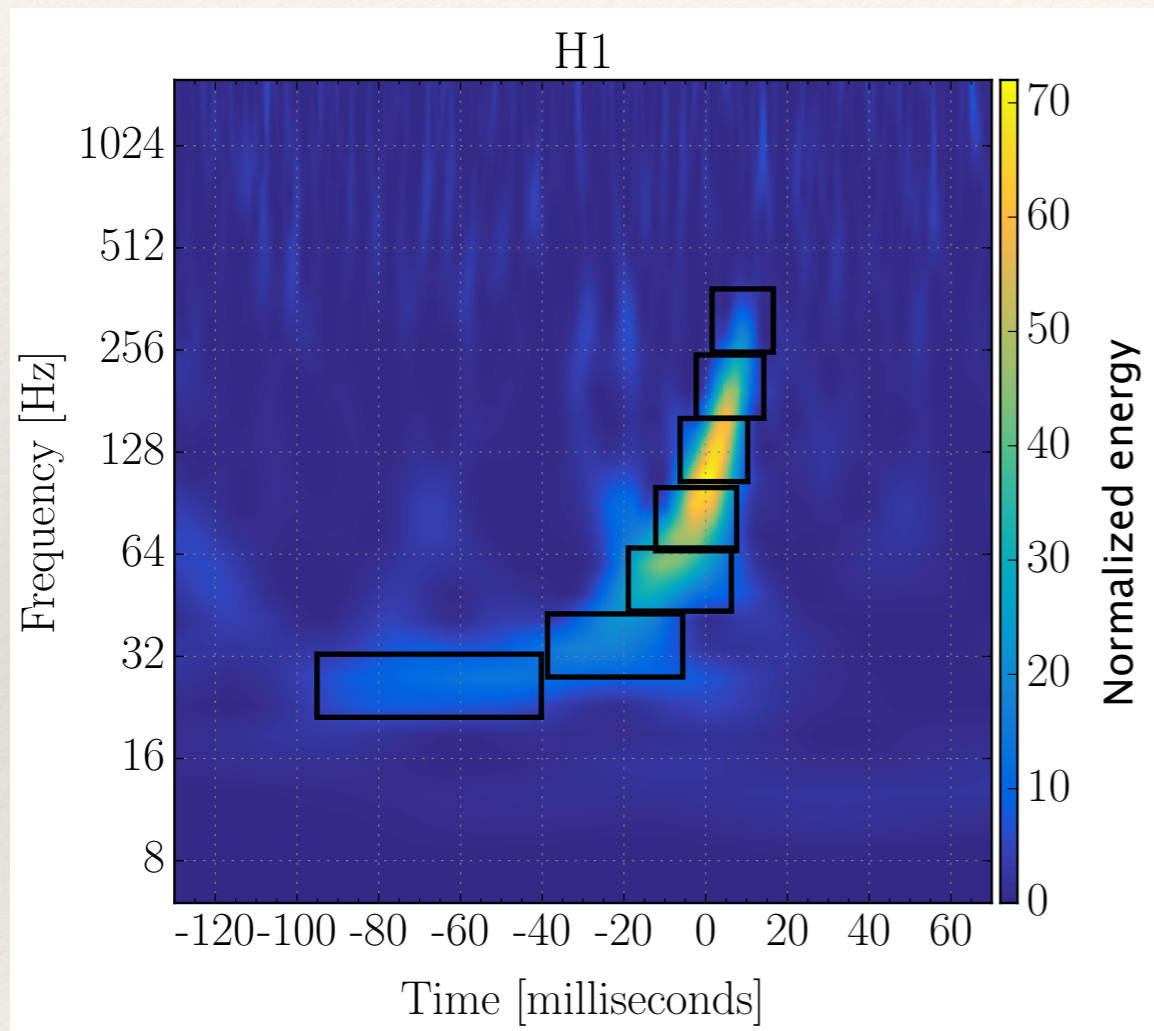
---

# Non Gaussianities

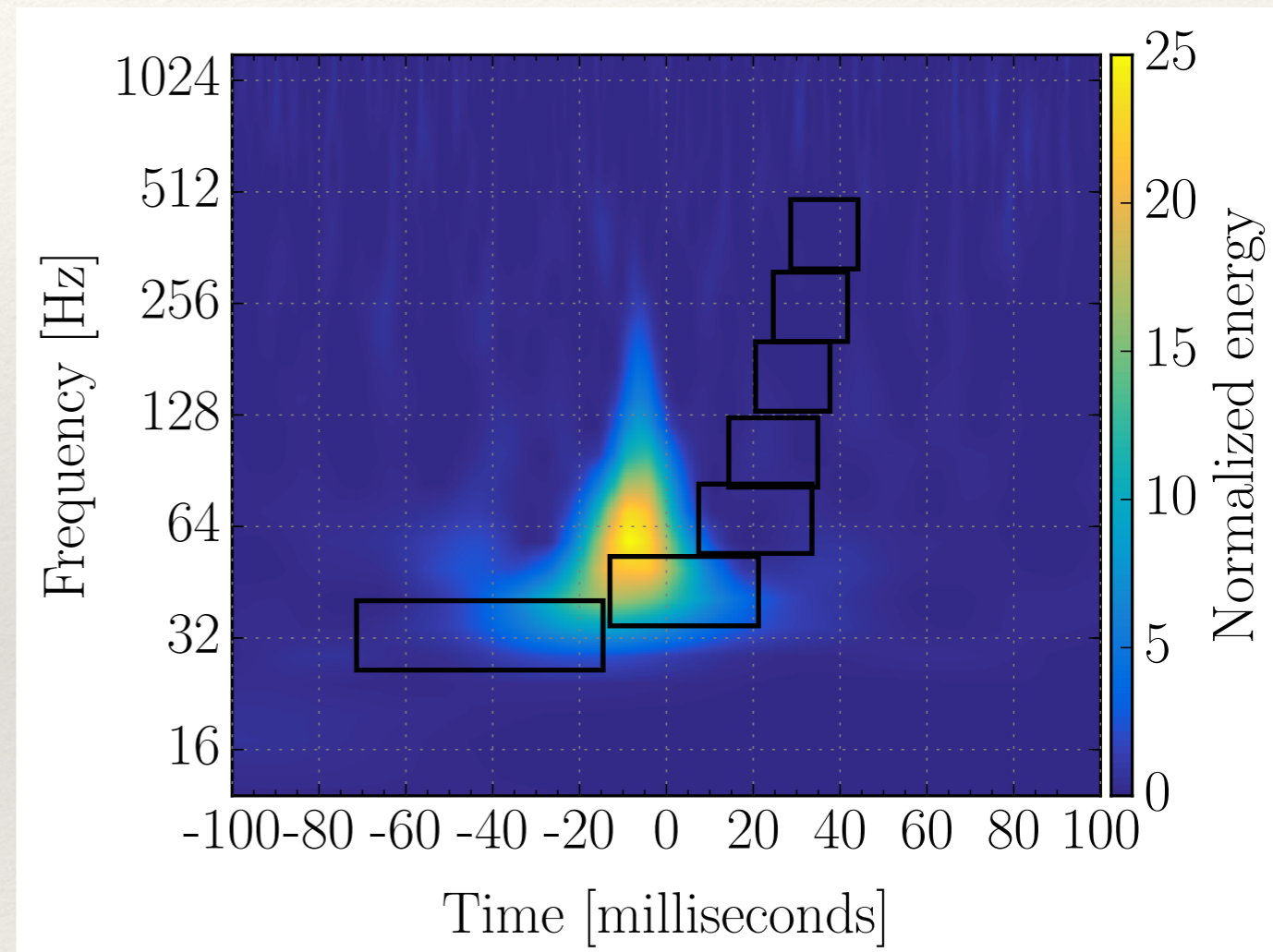
---

- ❖ This method would work well if the data were Gaussian.
- ❖ Significance could be computed analytically
  - ❖  $N$  waveform filters, but not all independent
- ❖ However data is not Gaussian, non-Gaussian artefacts also produce large values of SNR
  - ❖ Need to be able to distinguish such artefacts from real signals
  - ❖ Make use of empirically tuned ad-hoc statistics to do this

# An ad-hoc chi-squared test

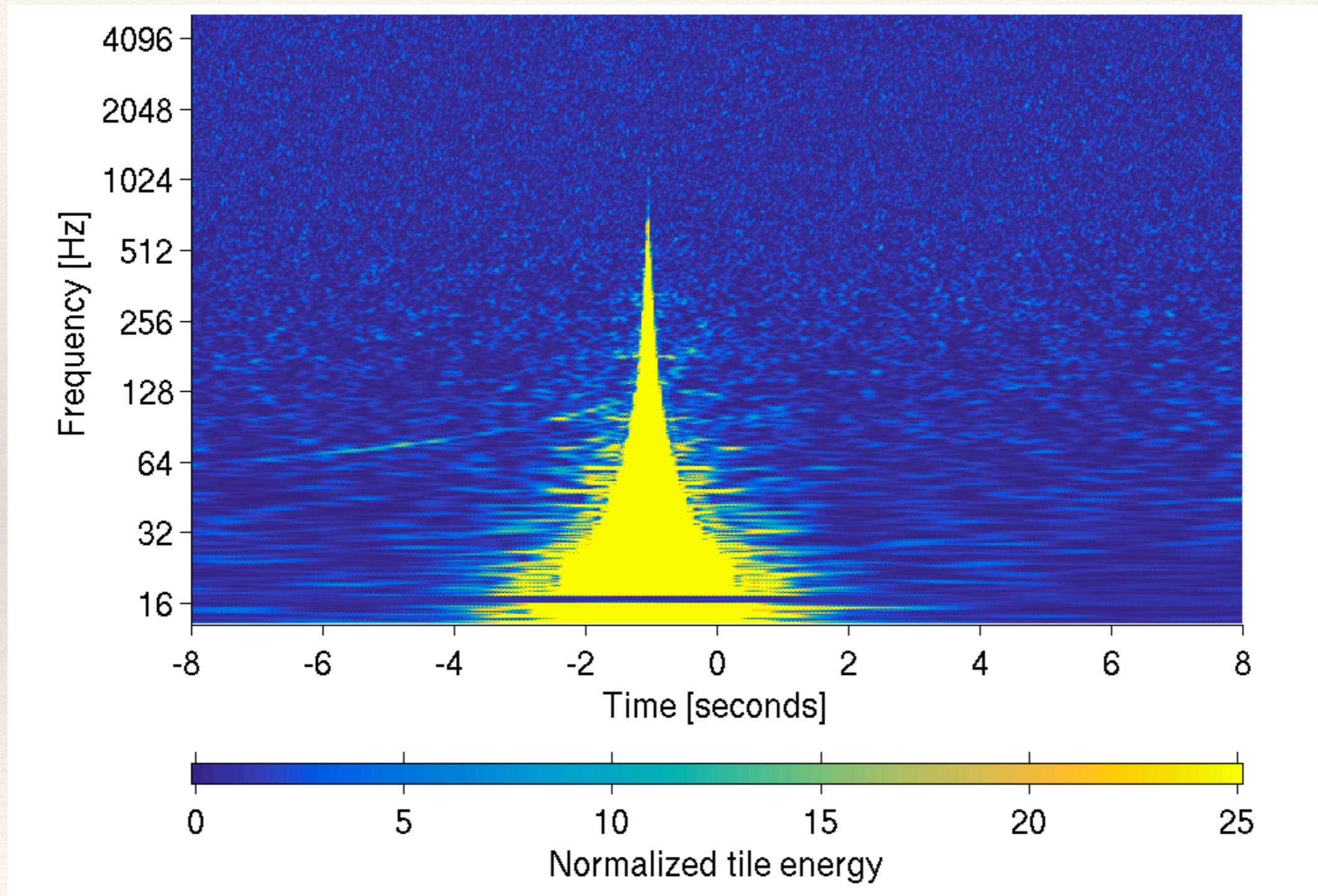


Real signal



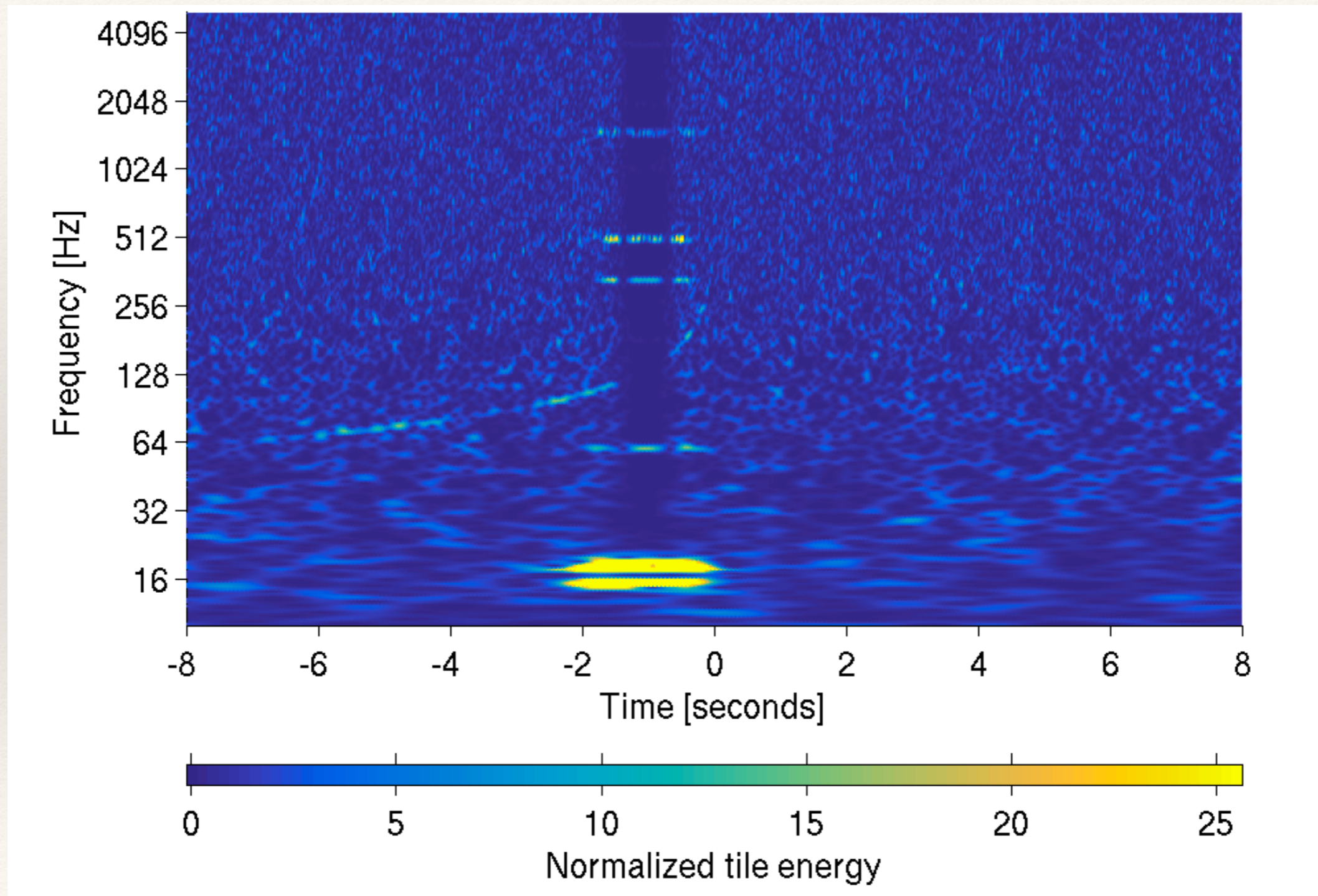
Instrumental artifact

# Our first binary neutron-star observation





# Our first binary neutron-star observation

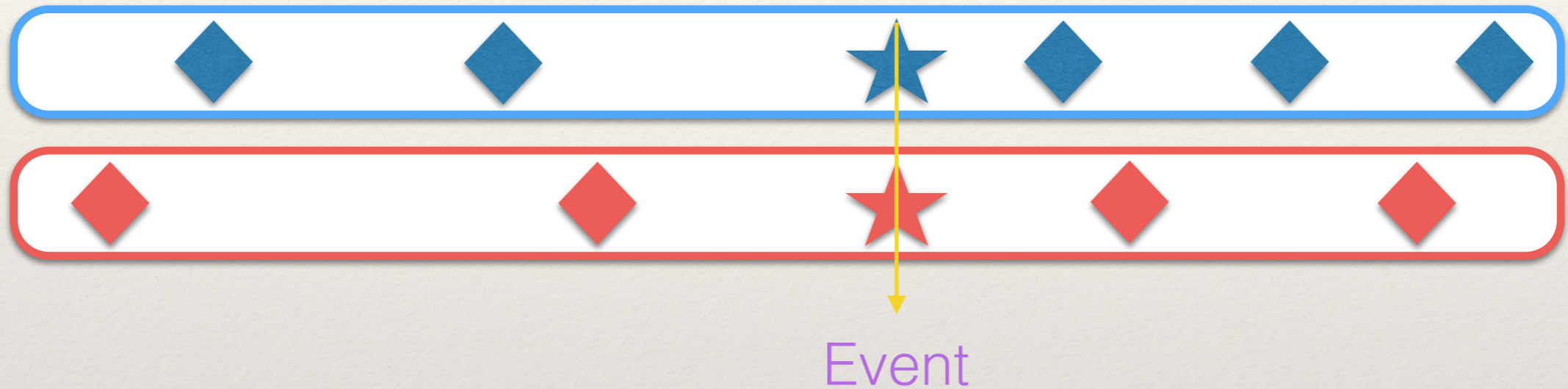


---

# Calculating a significance (how many sigmas?)

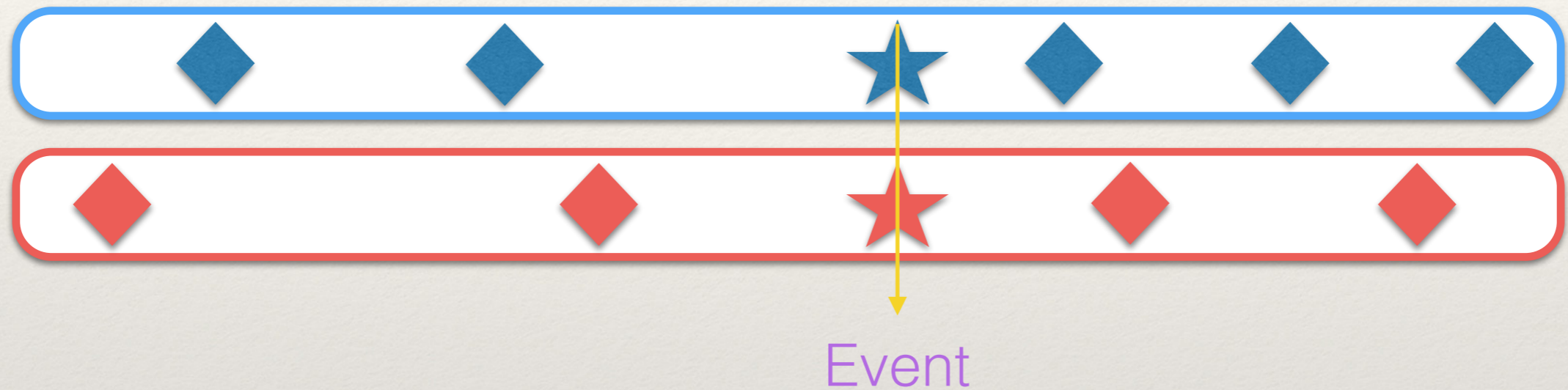
---

**Zero-lag**



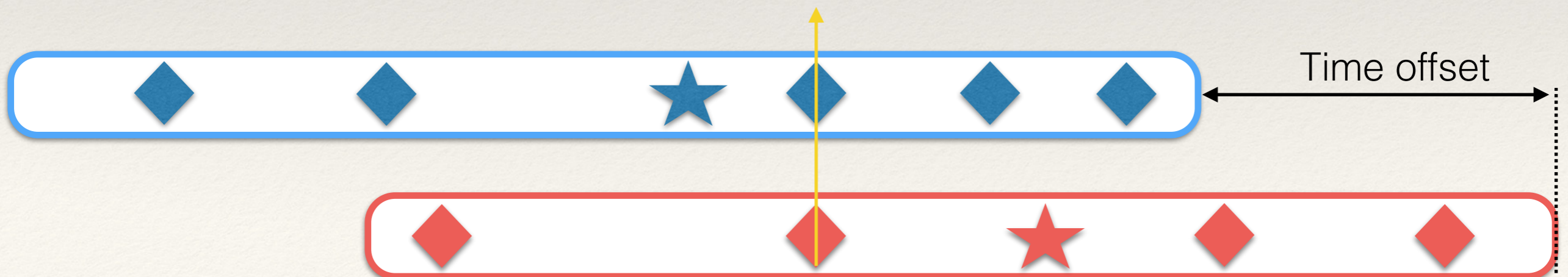
# Calculating a significance (how many sigmas?)

## Zero-lag



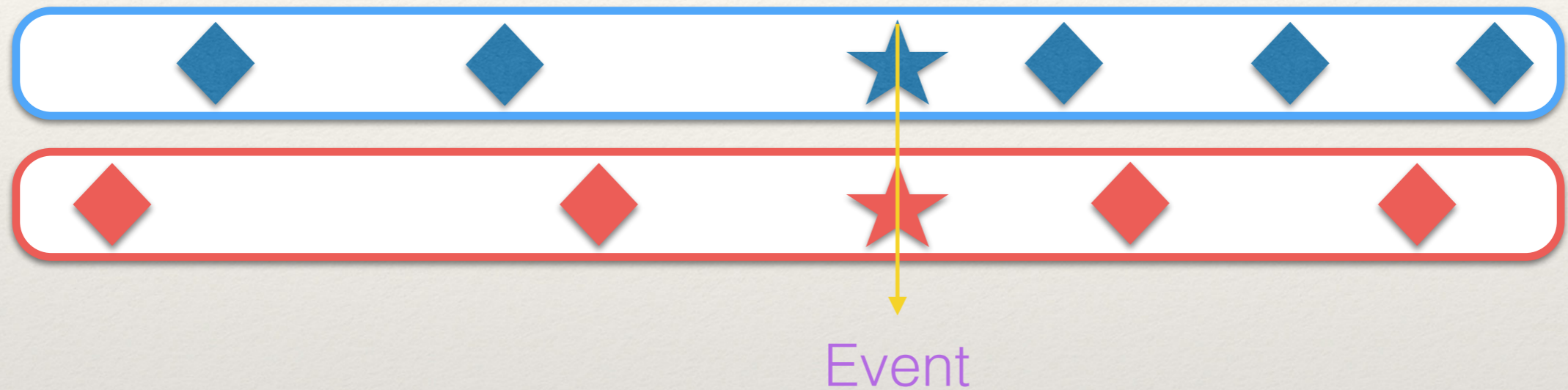
## Time slide

Background event

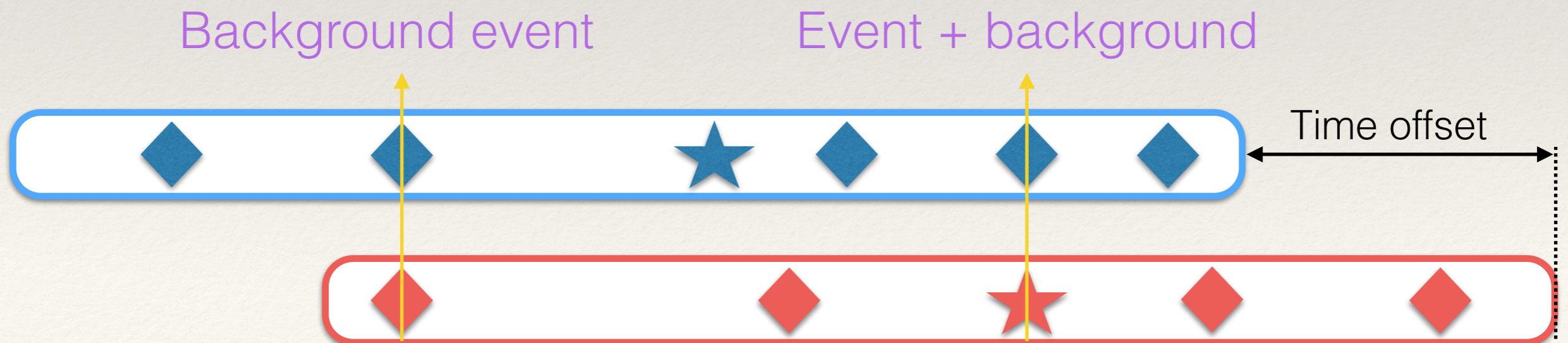


# Calculating a significance (how many sigmas?)

## Zero-lag



## Time slide



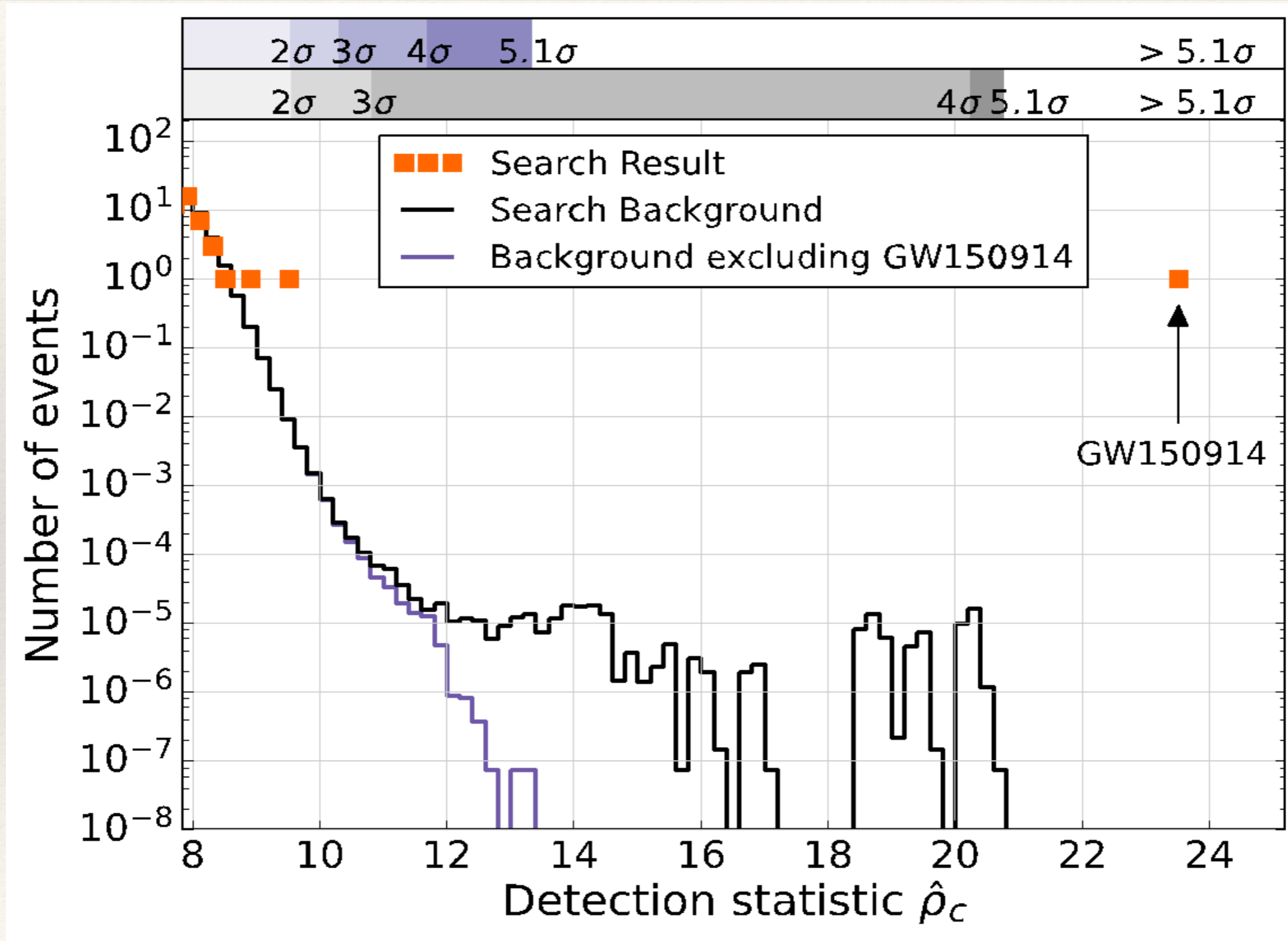
---

# Non-stationarity

---

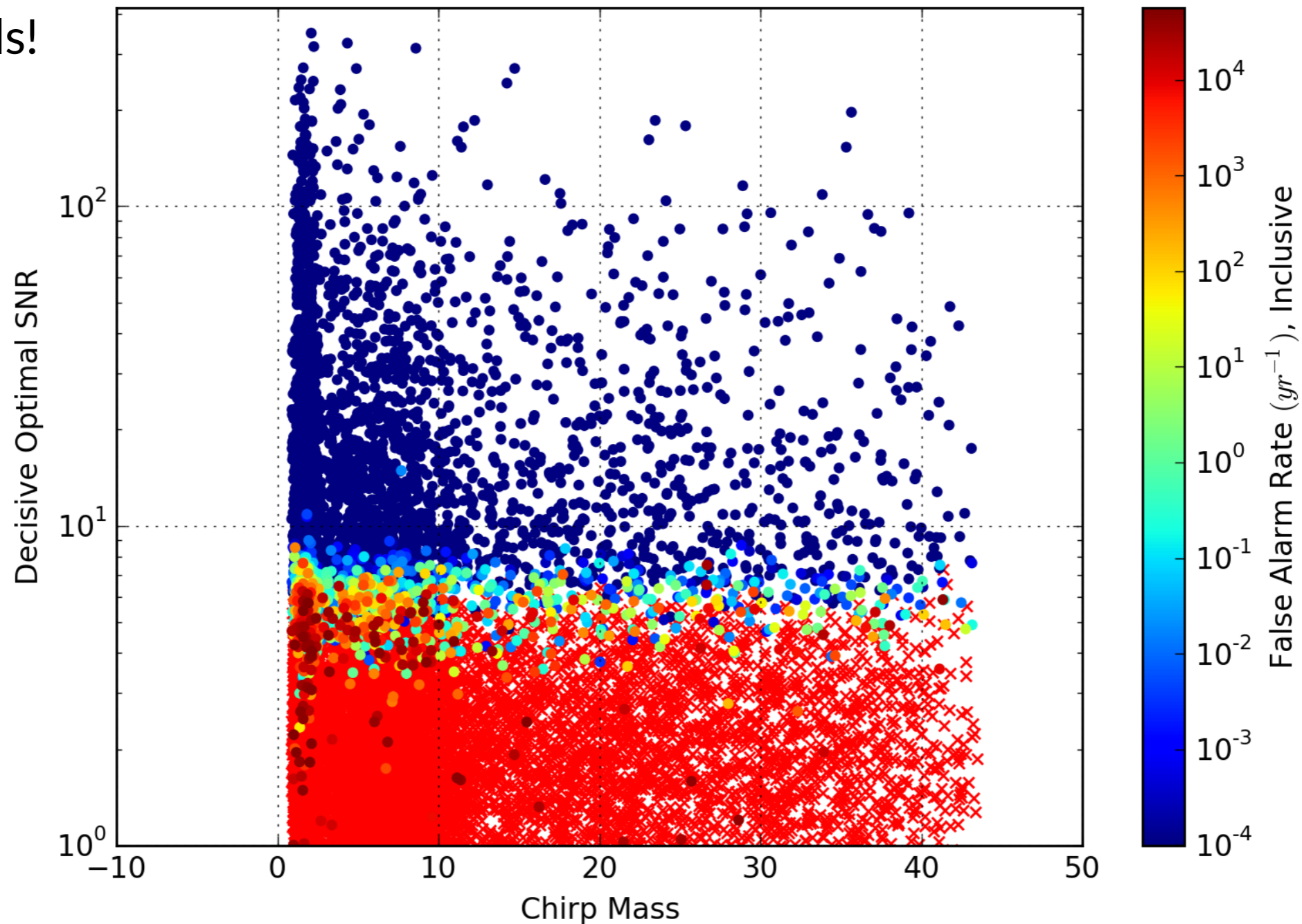
- ❖ Basic idea to cope with non-stationarity is to keep re-measuring the power-spectral density
- ❖ Don't want signals in the data to appear in the measured power-spectral density!
- ❖ Use Welch's method every 512s
- ❖ If the noise curve changes on timescales less than 512s it will impact sensitivity, but will not affect the validity of a significance measurement.

# Putting it all together



# How do we validate the analysis?

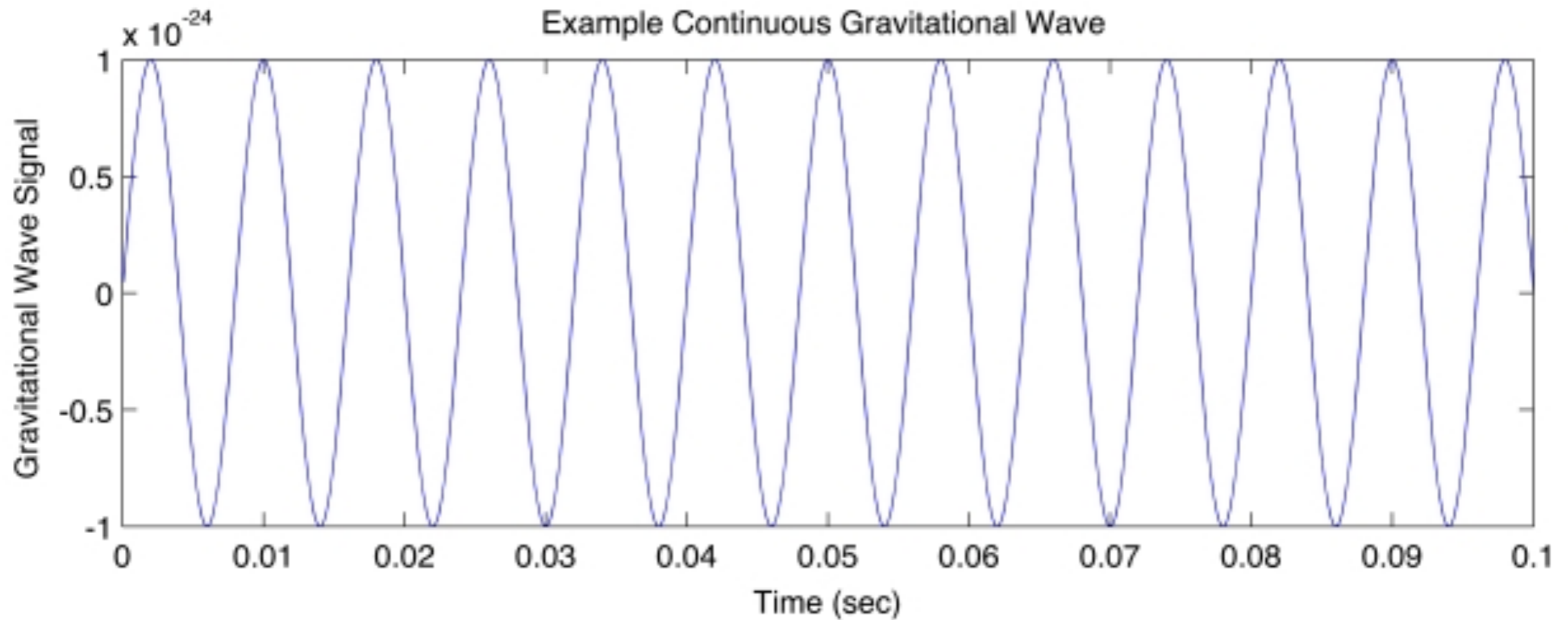
Simulate lots  
of signals!



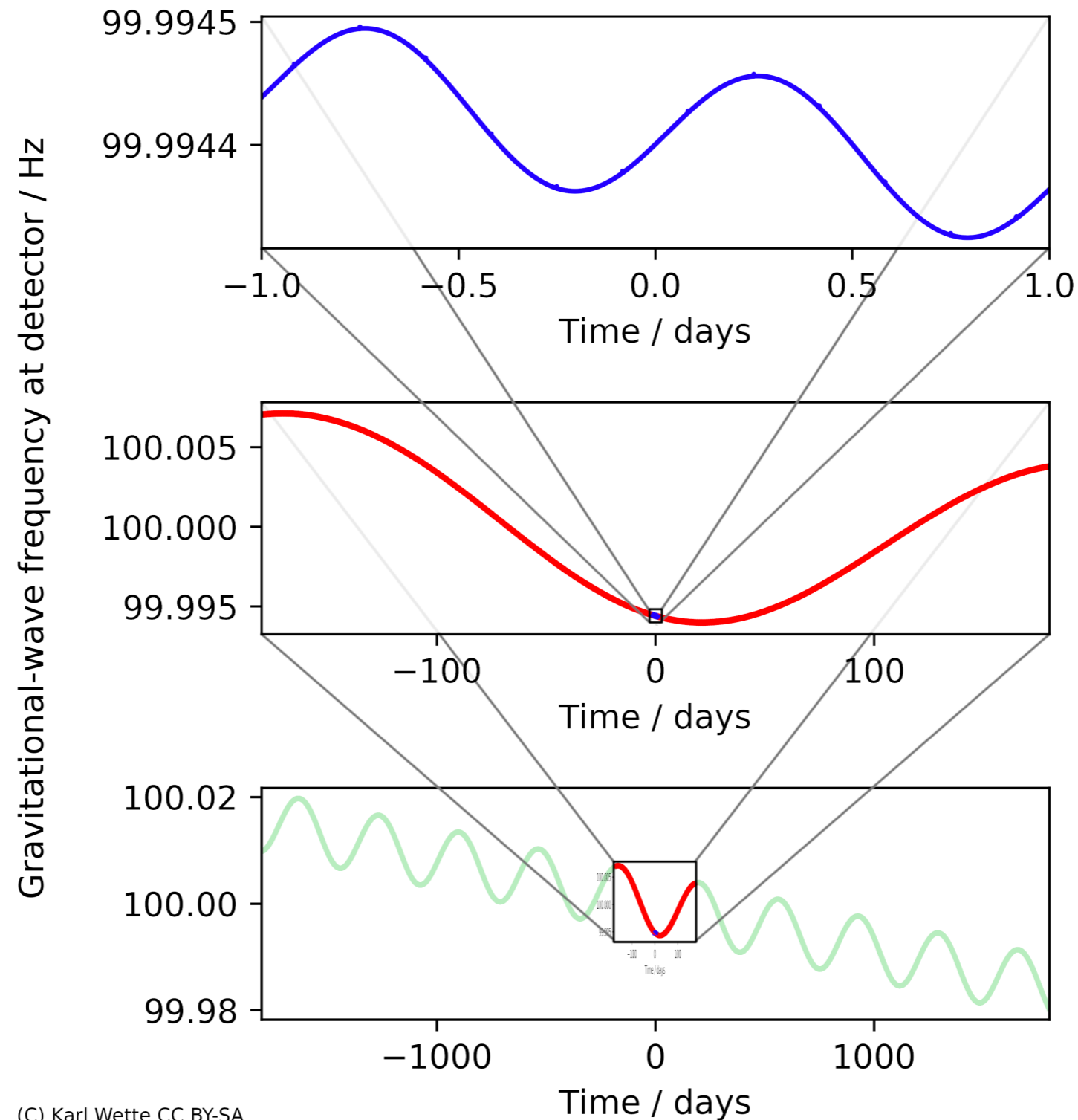
Long and known: Rotating neutron  
stars (with asymmetries)



# Simple signal model

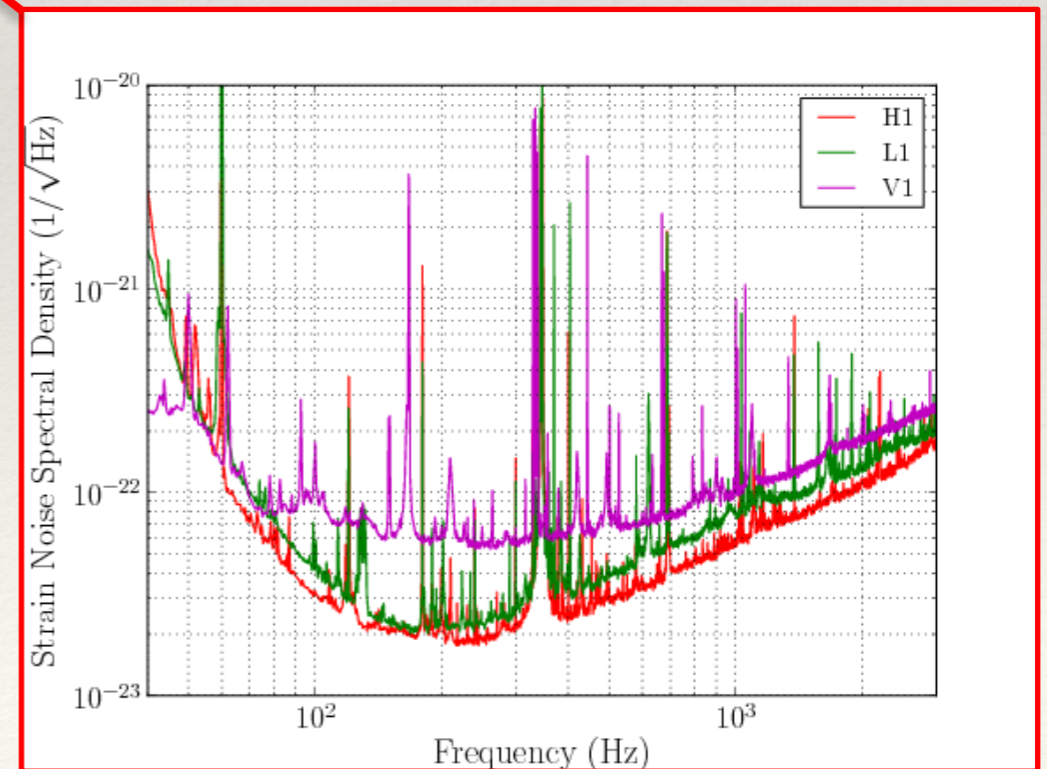
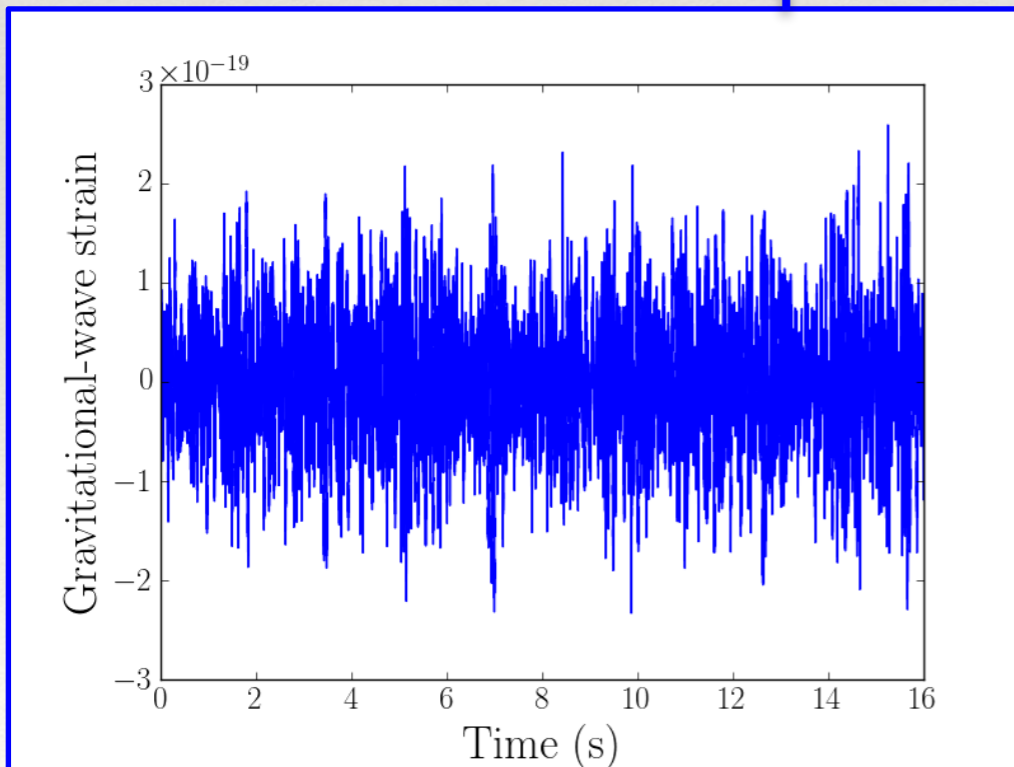
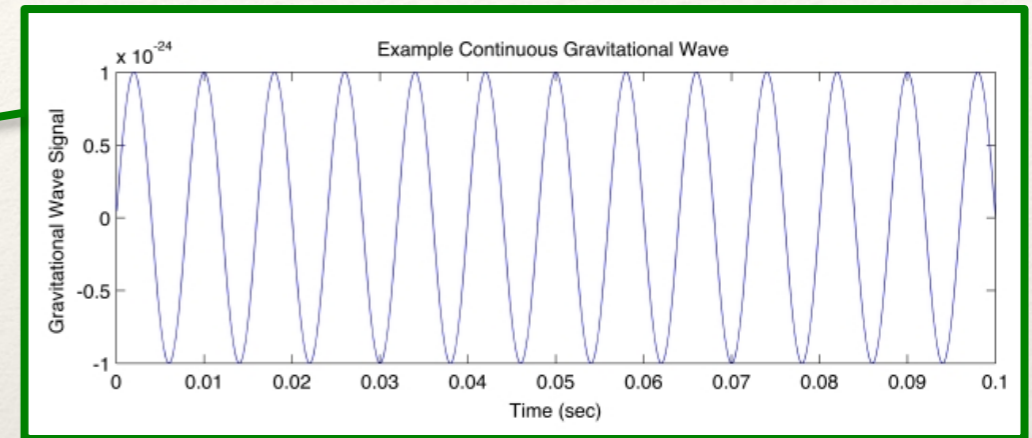


# ... Although perhaps not *that* simple



# Matched filtering

$$(s|h) = 4\Re \int_0^\infty \frac{\tilde{s}(f) \tilde{h}^*(f)}{S_h(f)} df$$



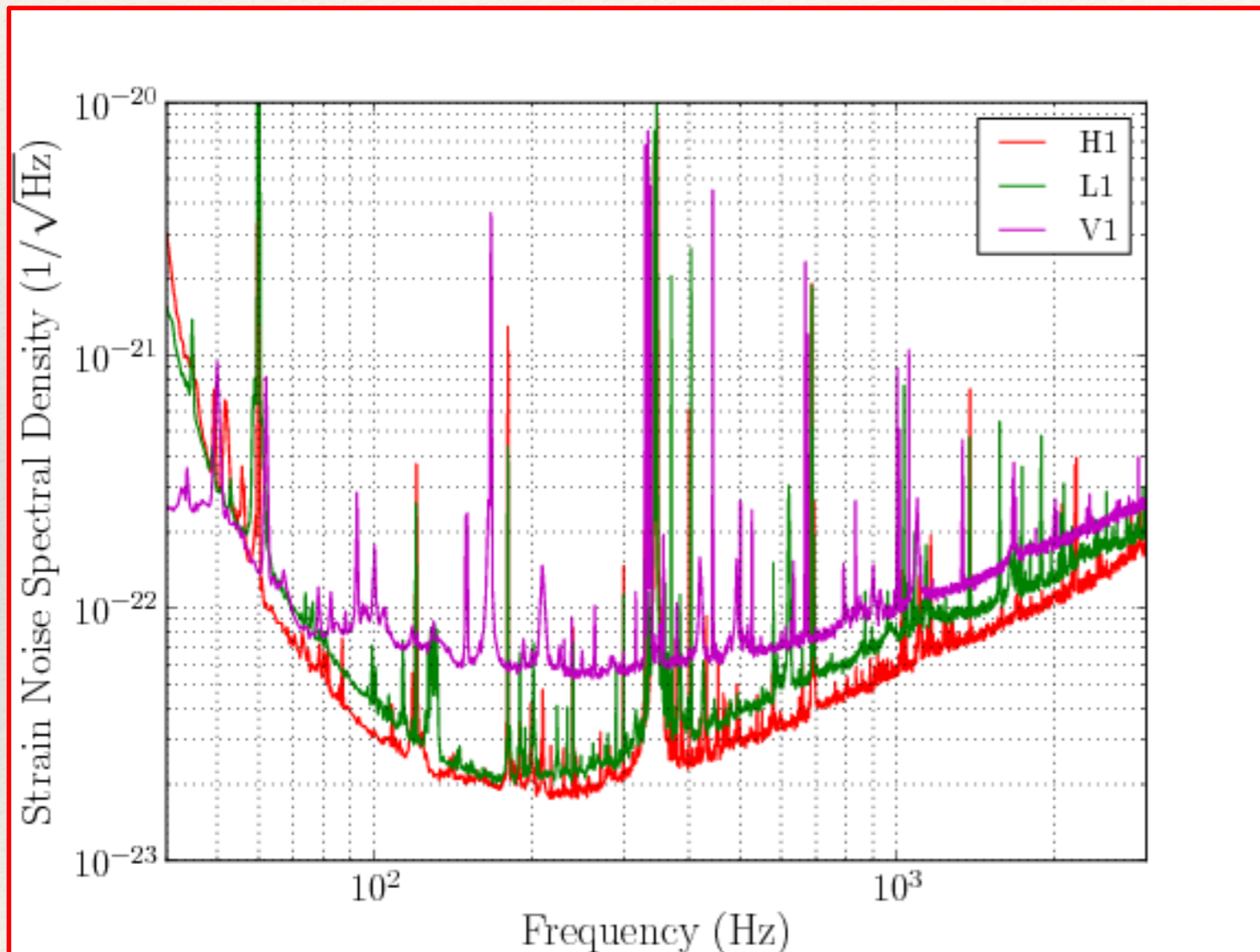
---

# PROBLEMS: Long filter length - semi-coherent search

---

- ❖ These signals are always, and will always, be present.
- ❖ We must matched-filter the entire data for the signal.
- ❖ Template banks to search for any possible CW signal would contain orders of magnitude more templates than could be handled.
- ❖ Have to apply “semi-coherent” methods
  - ❖ Analyse the data in shorter blocks
  - ❖ Join the results from different blocks together
  - ❖ Does result in some reduction in sensitivity as signal phase is not continuous over block boundaries

# Problem: Lines in the PSD



- ❖ Also expect quieter lines.
- ❖ Should not show daily and yearly variation

---

# Problem: How to claim a detection?

---

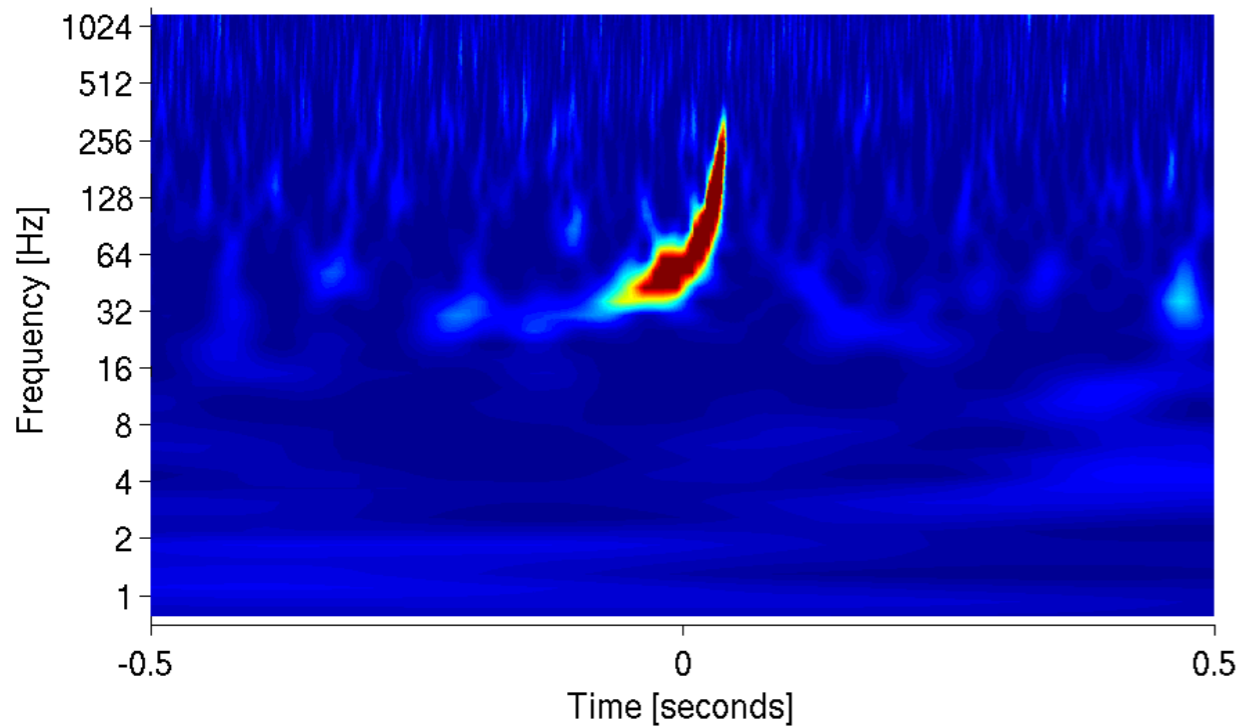
- ❖ The time-slide technique cannot easily work here, as the signals remain in the data at all time.
- ❖ Computational cost would also be a big problem.
- ❖ Not a problem that has been solved to date!



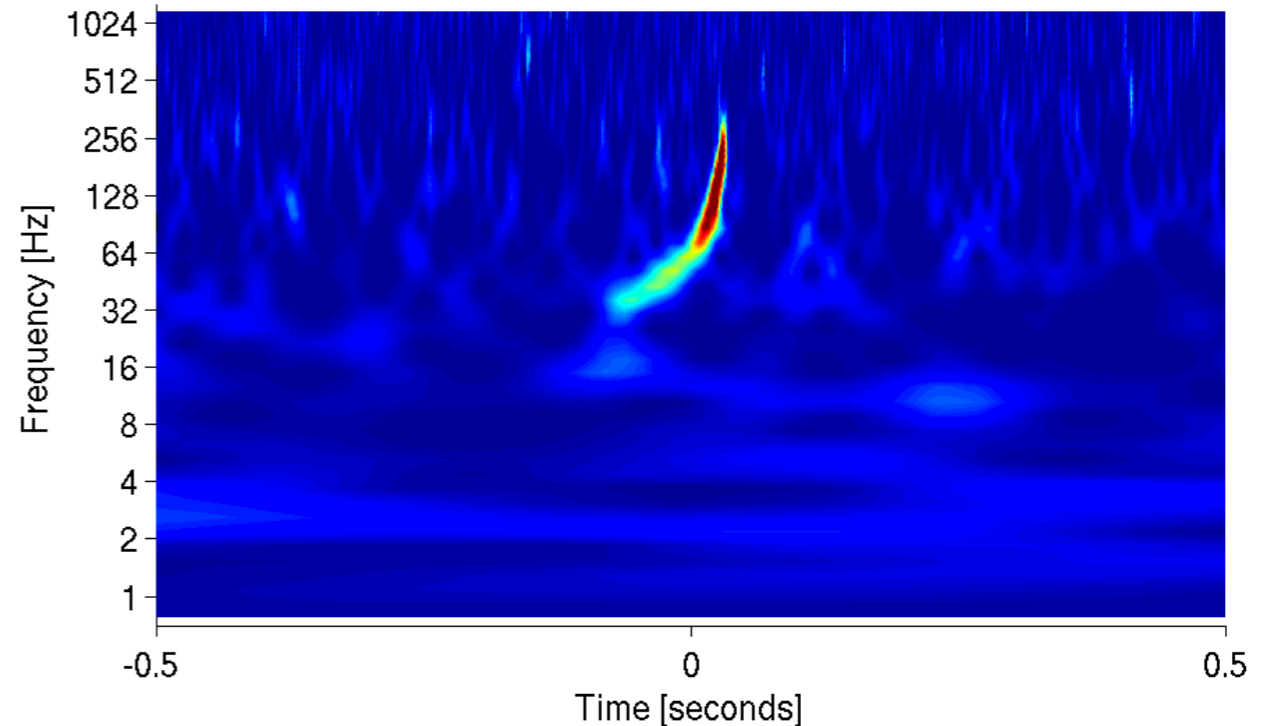
Short and unknown: “Burst”  
signals

# Basic idea of “burst” searches

- ❖ Create q-transform spectrograms of data at all times
- ❖ Look for features standing out from the noise
- ❖ Look for consistent morphology in both observatories



Hanford observatory



Livingston observatory

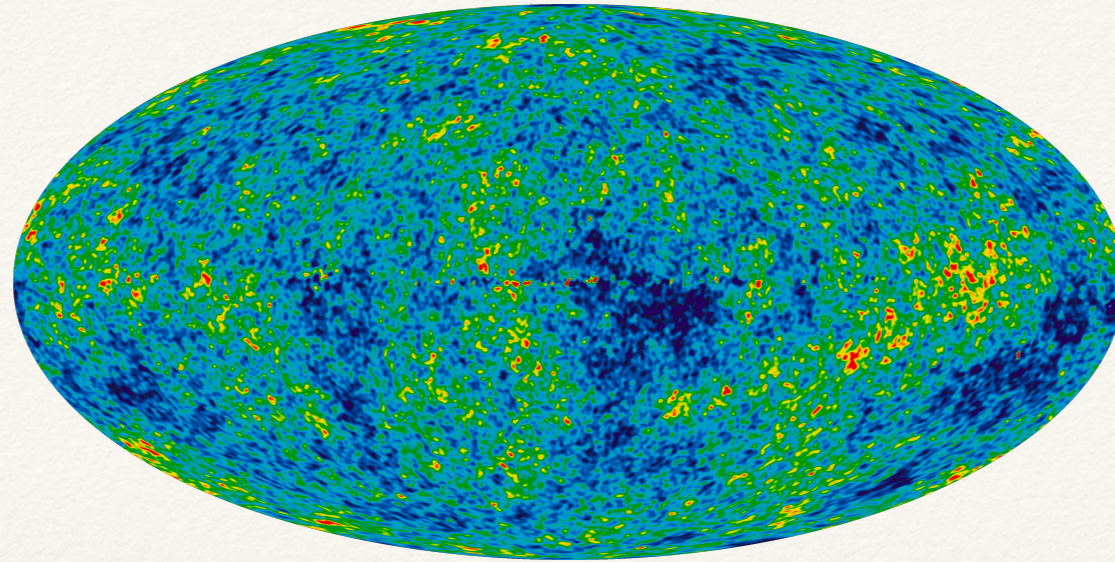


---

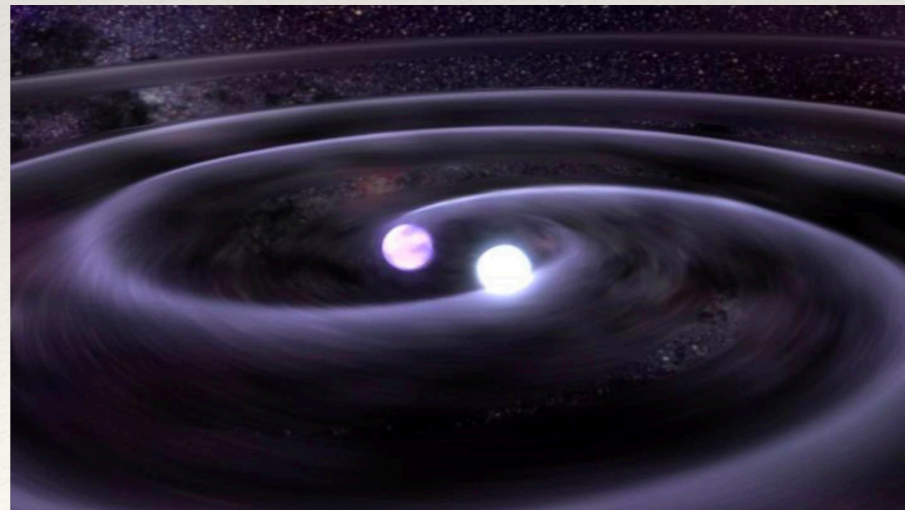
# Burst searches: Significance

---

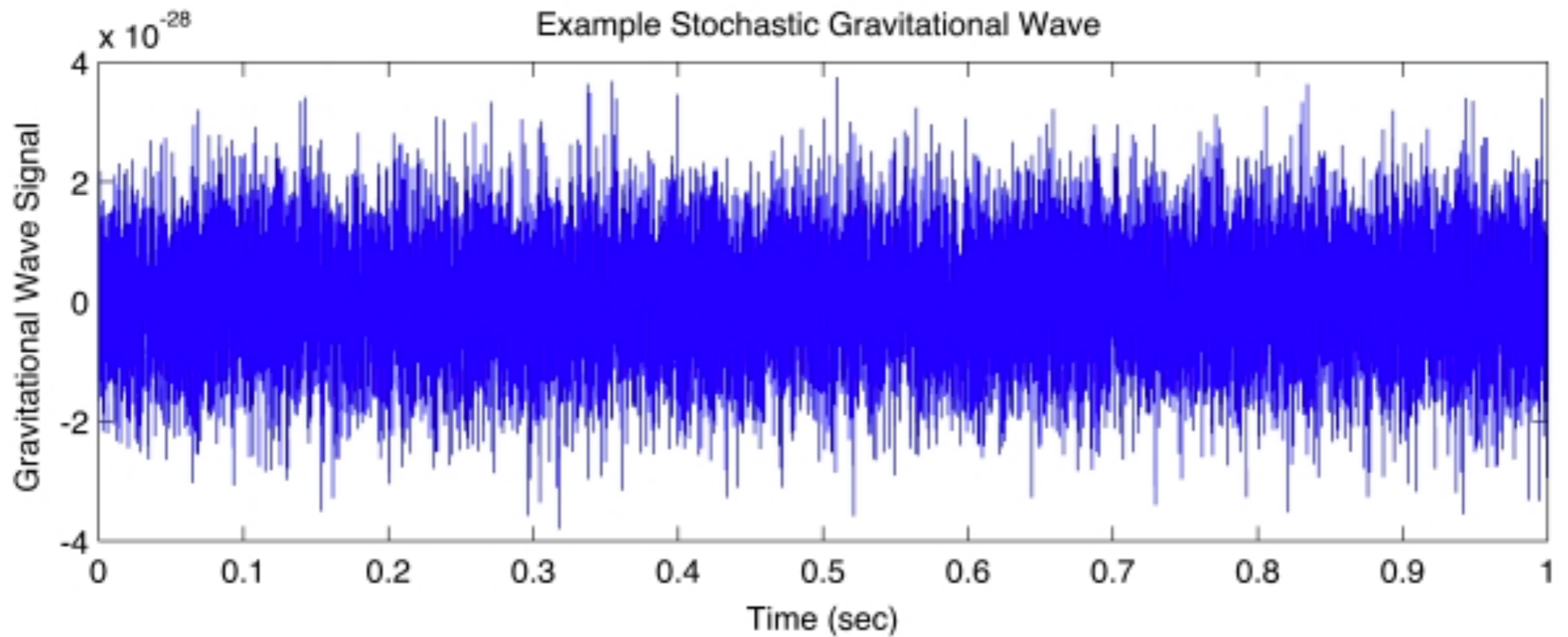
- ❖ Similar to short-and-known
- ❖ Time slides can be used to estimate significance
- ❖ Ad-hoc statistics and classifiers can be used to separate glitches from real events (although harder to tune for real events!)



# Long and unknown: Stochastic signals



# Just looks like noise!



[ligo.org](http://ligo.org)

---

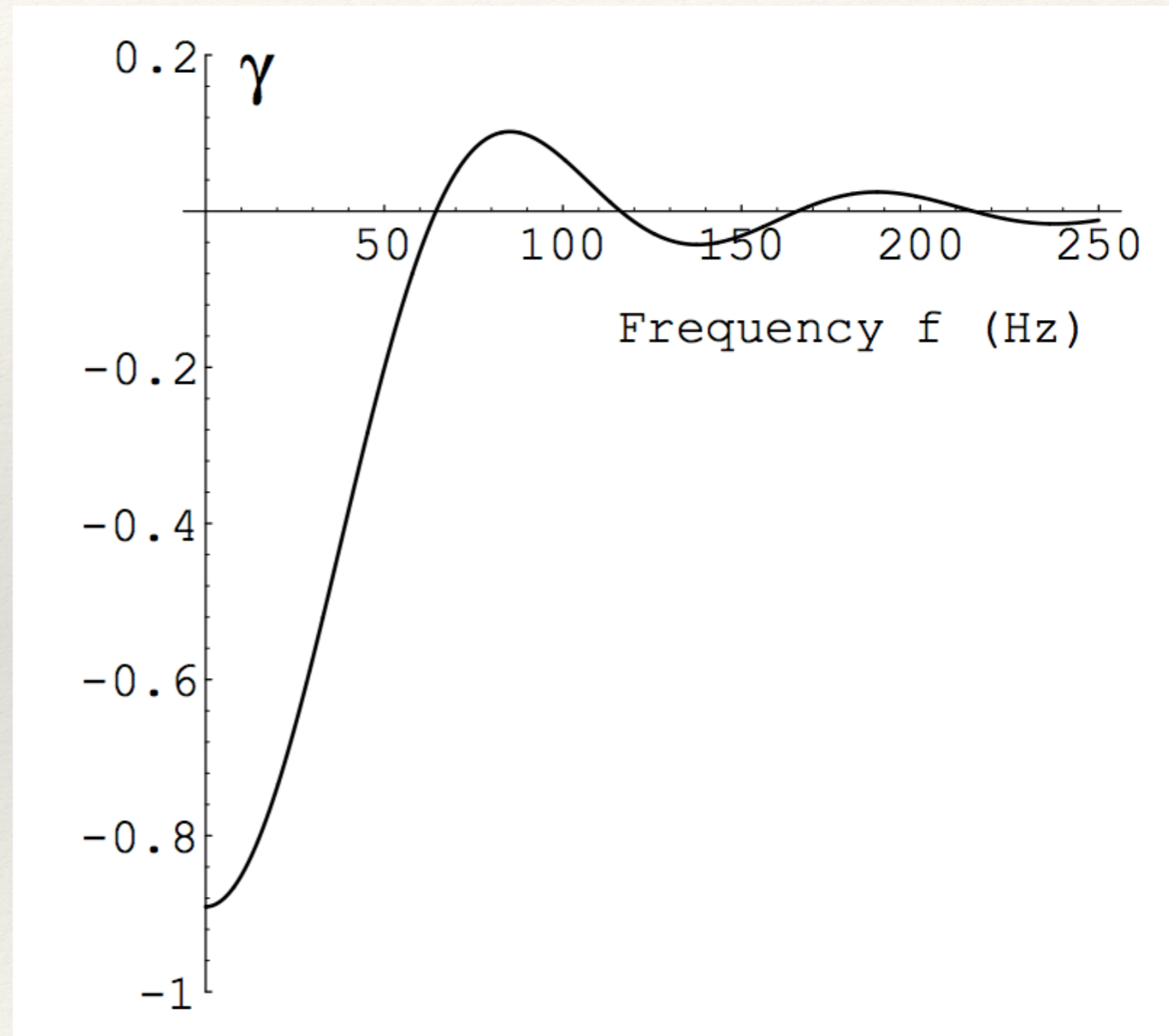
# Observing stochastic signals

---

- ❖ Basic idea: Multiply outputs of two independent detectors, and integrate (cross-correlation).
- ❖ Better idea: Include the shape of the PSD and expected distribution of stochastic signal as a linear filter in the cross-correlation.

# Response function

- ❖ Signal is coming from all parts of the sky at all times.
- ❖ Detectors must be close together! If not they will not see the same signal.
- ❖ This is frequency dependent



---

# Significance

---

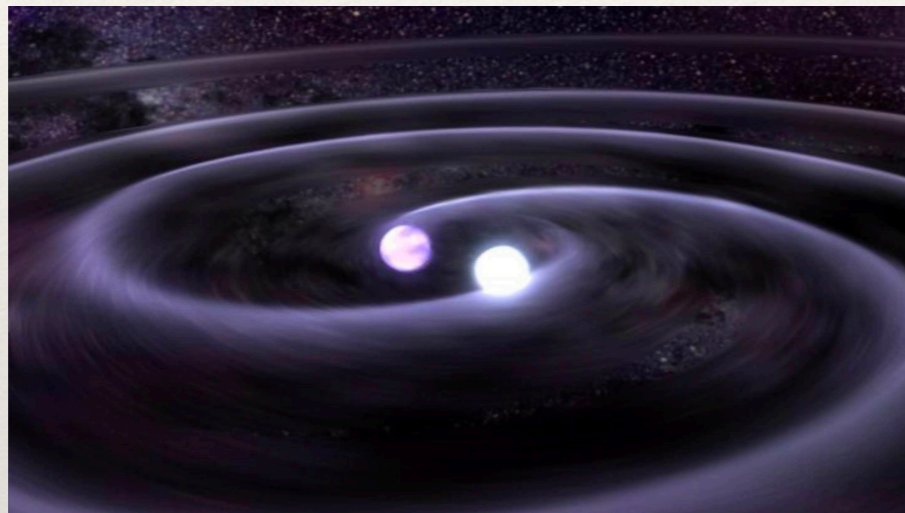
- ❖ Time sliding could be used here.
- ❖ If there is *any* source of correlated noise between detectors, it could be a problem though!

# Four classes of search targets

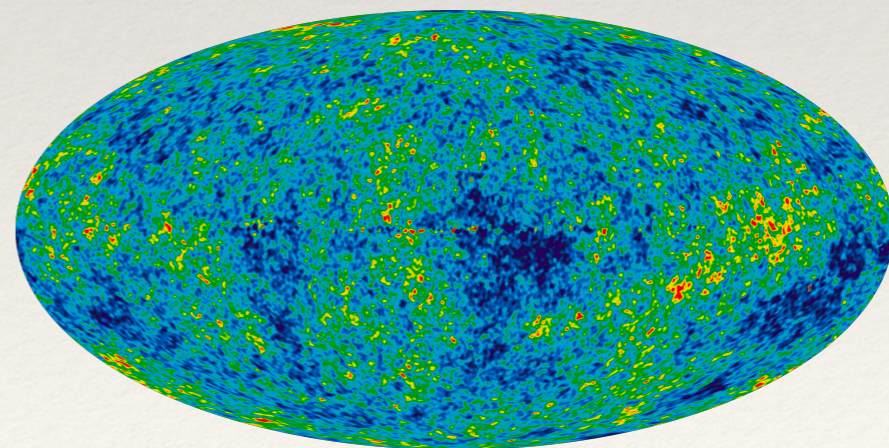
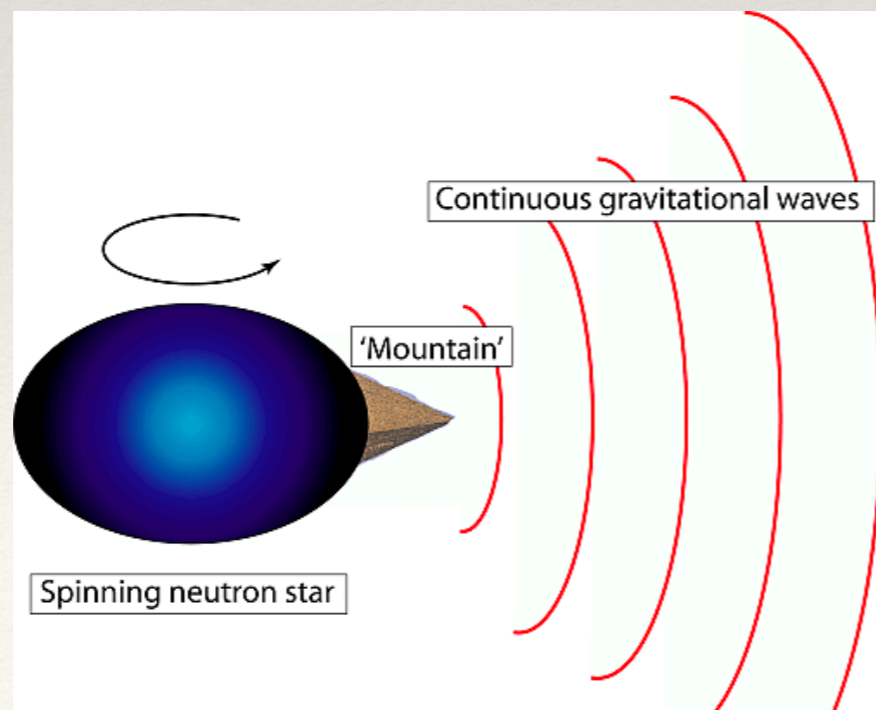
Well modelled sources

Unmodelled sources

Short duration



Long duration



---

# Some hands-on examples (CBC) and a small challenge

---

- ❖ <https://www.gw-openscience.org/static/workshop4/program.html>
- ❖ <https://pycbc.org/>
- ❖ A challenge: If you have designed a detector with a given PSD, at what distance could it detect an optimally oriented:
  - ❖ Neutron star binary (both components 1.35 solar mass)
  - ❖ Binary black hole (both components 20 solar mass)